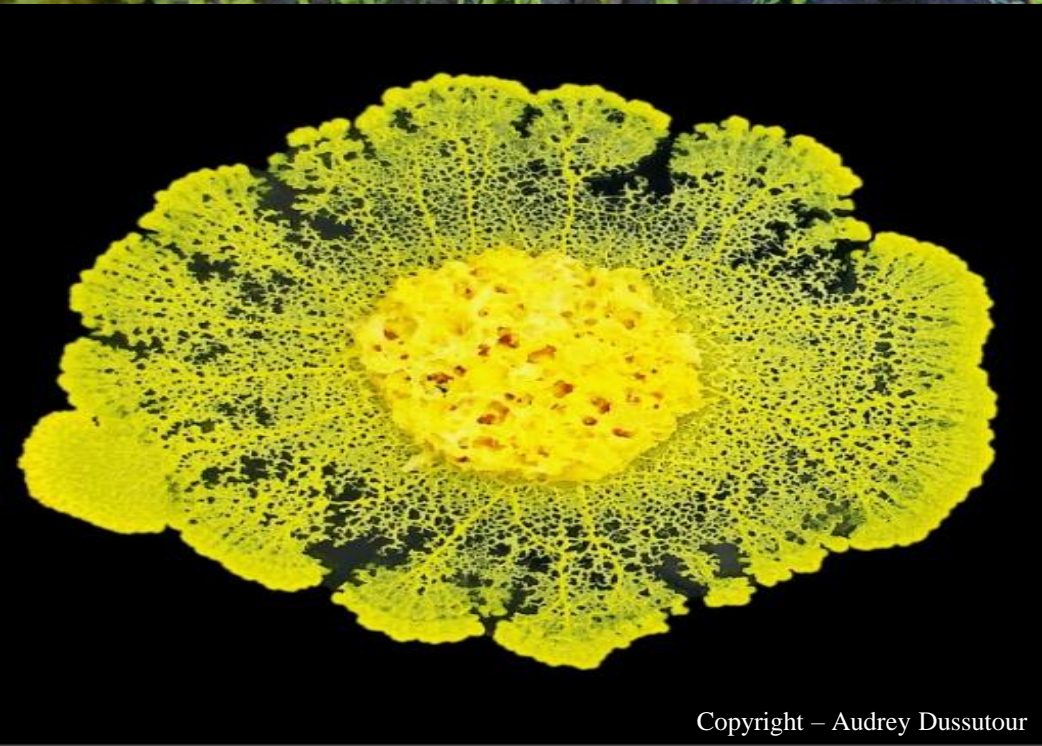




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Brainless intelligence: the curious case of acellular slime mold *Physarum polycephalum*

Subash K. Ray

YRW17,

CSCAMM, UMD

12th October, 2017



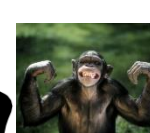
Where to live?



or



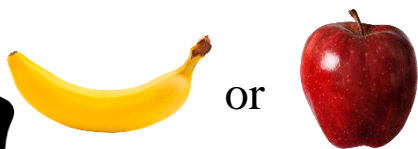
Whom to mate?



or



What to eat?



or

Which path to adopt?



Complex decision-making

Where to live?



Requires simultaneous assessment of the options by an array of attributes:

- 1) Risk from the presence of a predator
- 2) Previous predation events
- 3) Food availability
- 4) Distance to the habitat

Complex decision-making

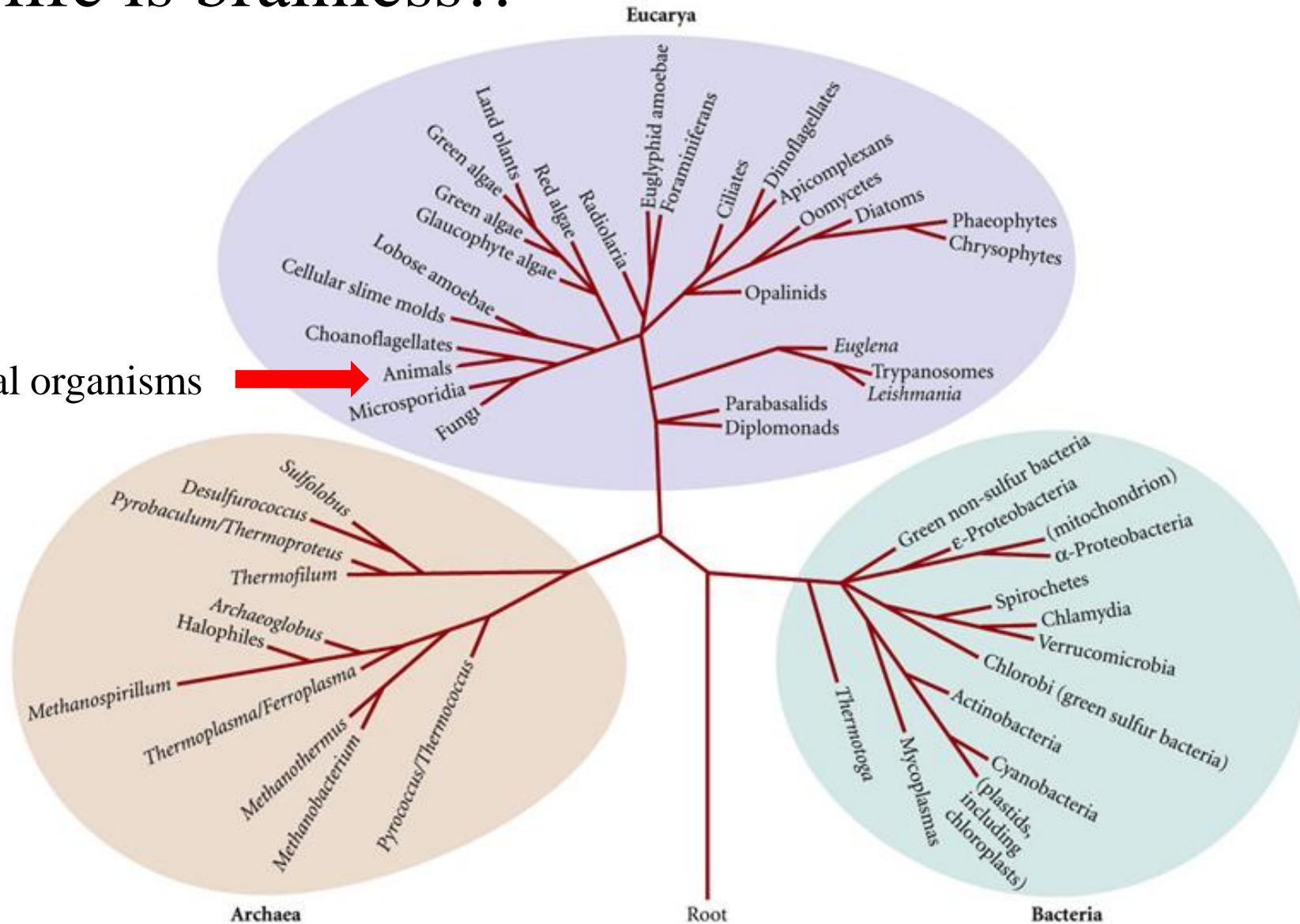
Where to live?



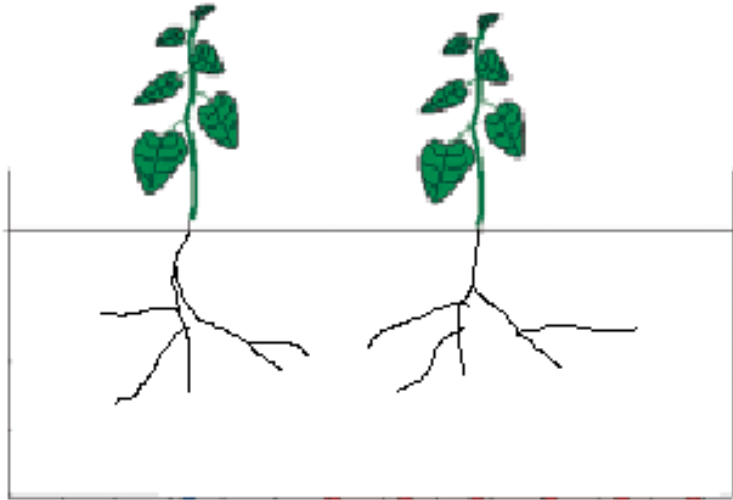
~ 7 billion neurons

Majority of life is brainless!!

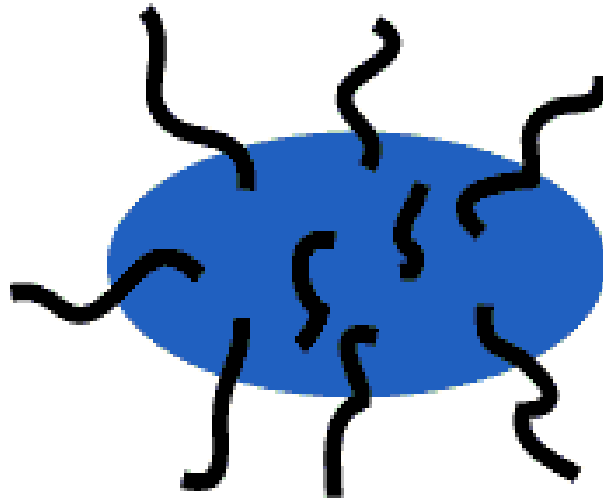
Neuronal organisms



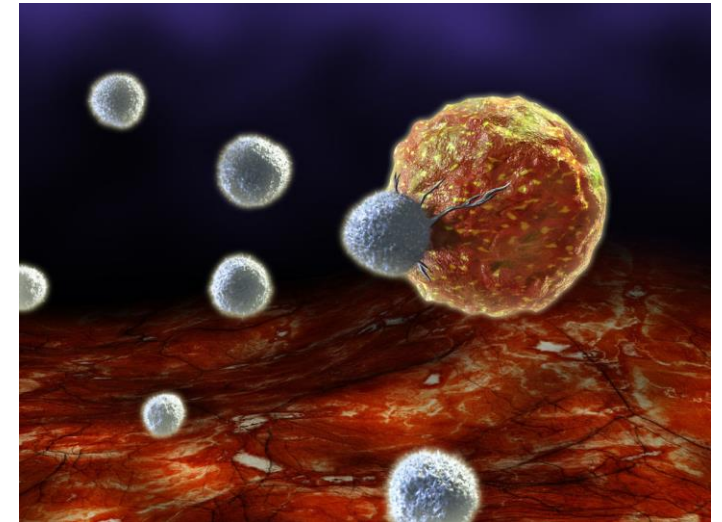
Non-neuronal organisms thrive in complex environments



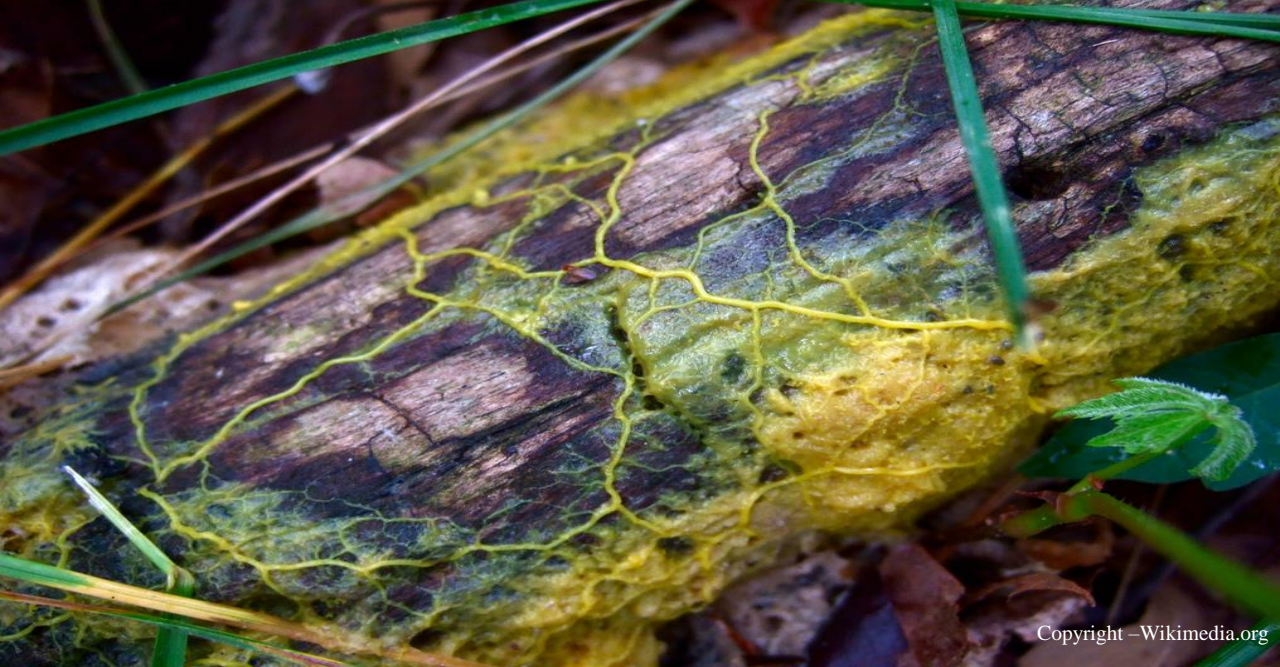
Plant roots



Bacterial cells



Immunoglobulins



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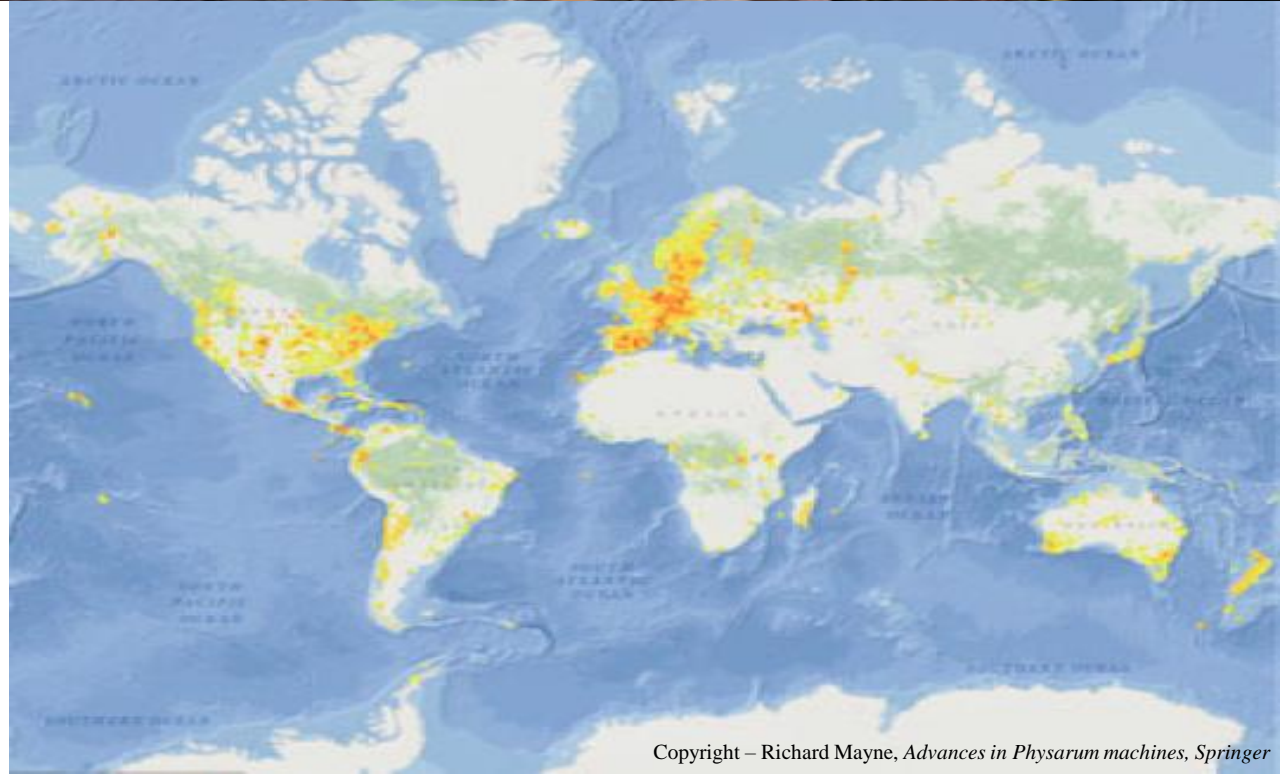


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Acellular slime mold *Physarum polycephalum*

Phylum - Amoebozoa

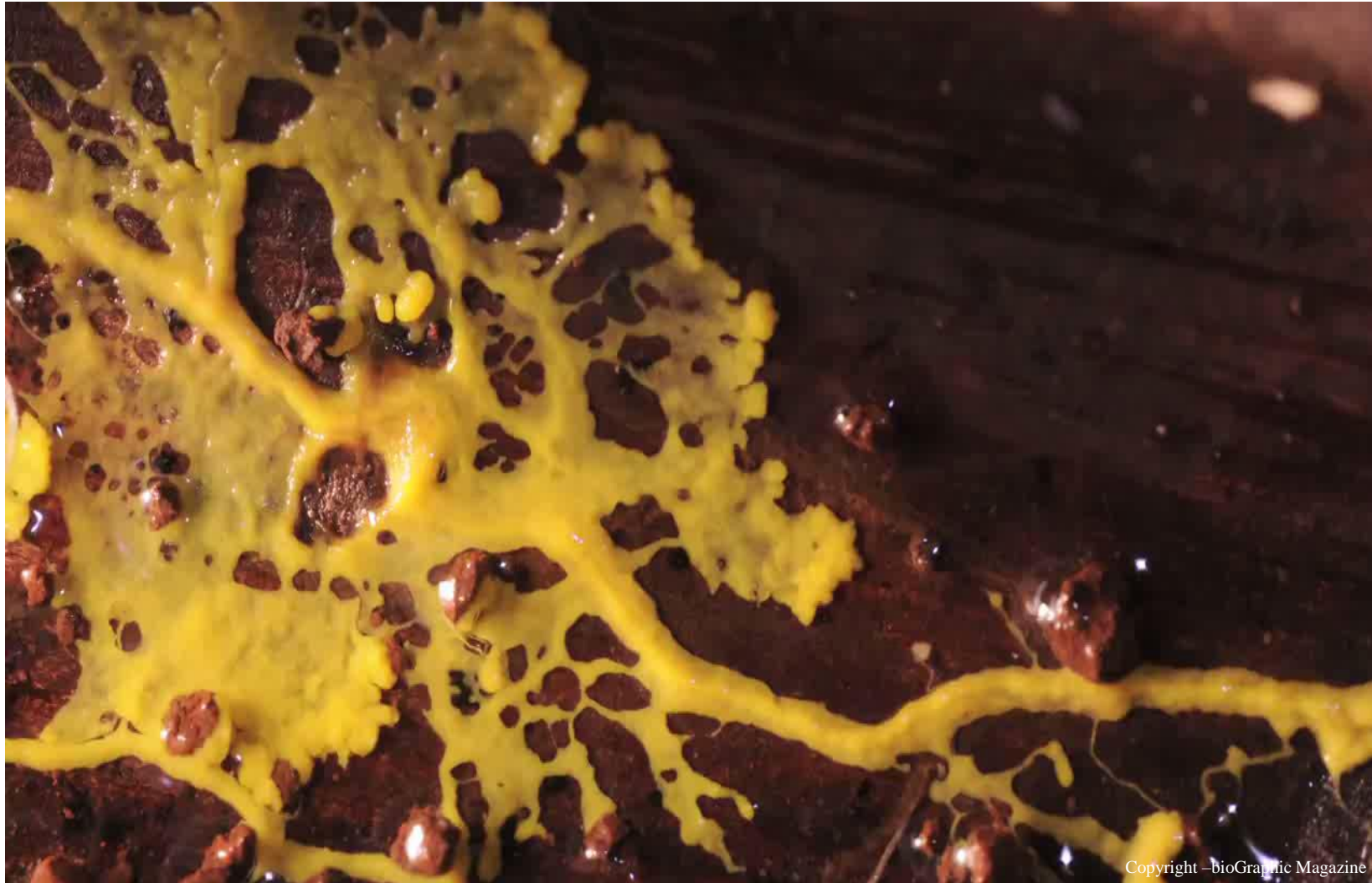
Class - Myxogastria



Copyright - Richard Mayne, *Advances in Physarum machines*, Springer



Brainless but multi-headed



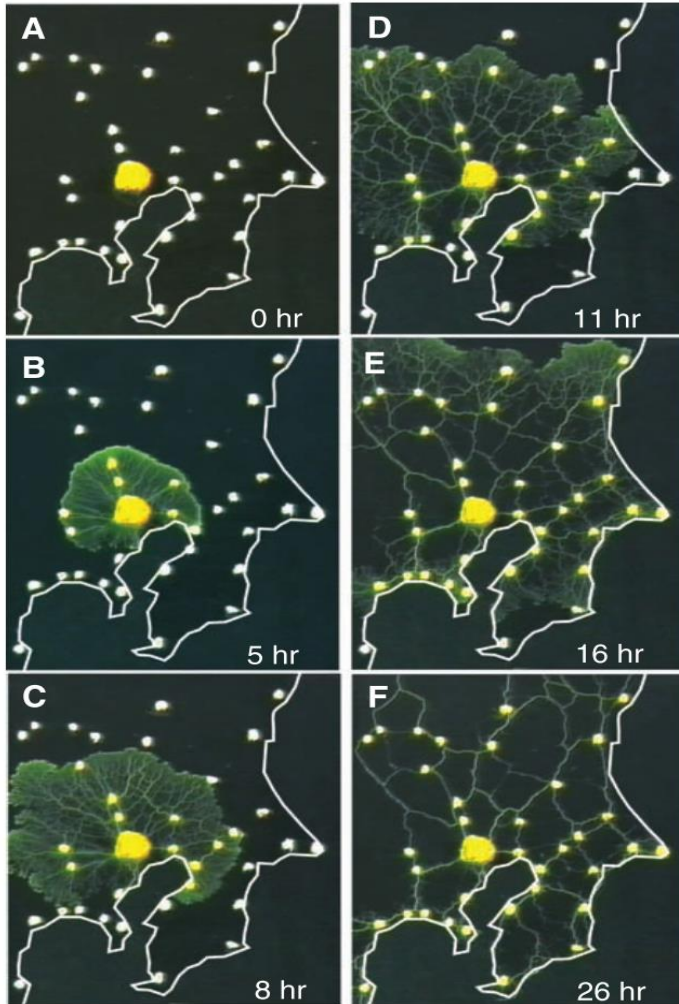
Solve labyrinth mazes



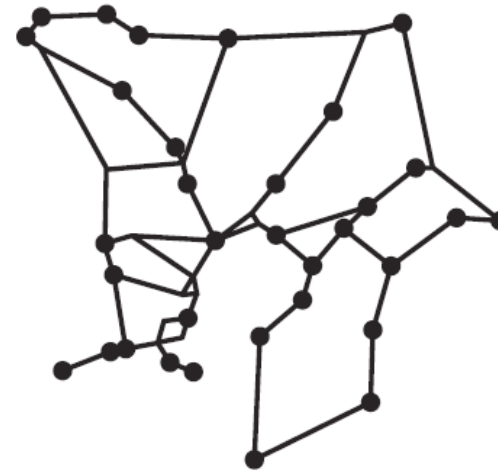
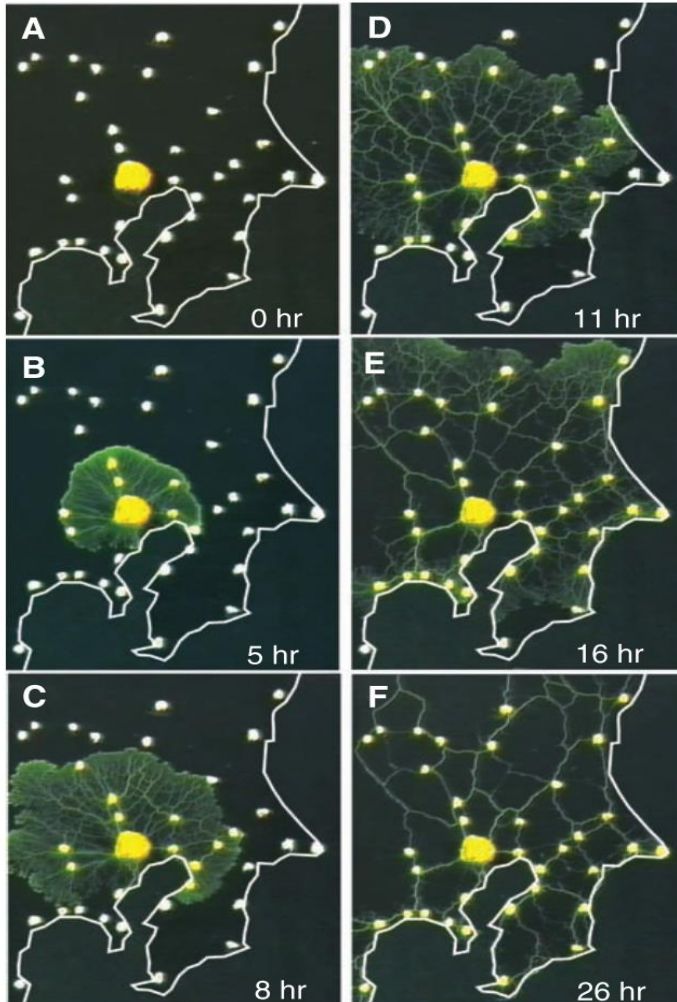
Construct Smart Networks



Construct Smart Networks



Construct Smart Networks



**Rail road network in
Tokyo metropolitan area**

Total length (cost), average mean distance (transport efficiency) and fault tolerance (robustness) similar to real world man-made structures.

Trade-off between exploration and exploitation

Exploitation



Exploration

Make the best decision given
current information

Gather more information

Trade-off between exploration and exploitation



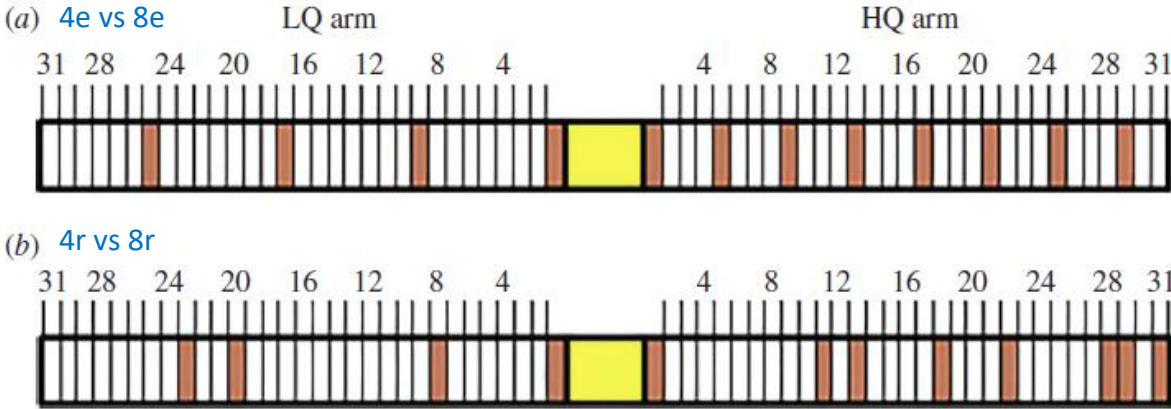
Casino slot machine

Trade-off between exploration and exploitation



Casino slot machine

e – evenly distributed food sources
r – randomly distributed food sources
LQ – low-quality arm
HQ – high-quality arm



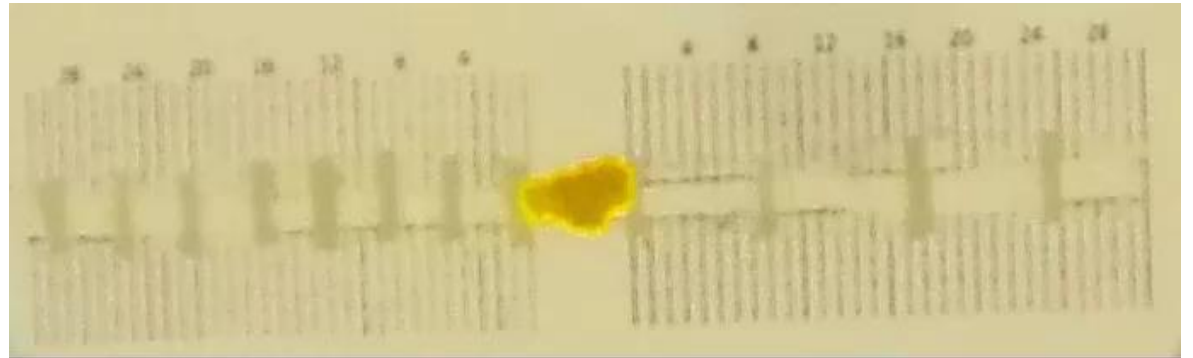
Slot machine for slime mold

Trade-off between exploration and exploitation



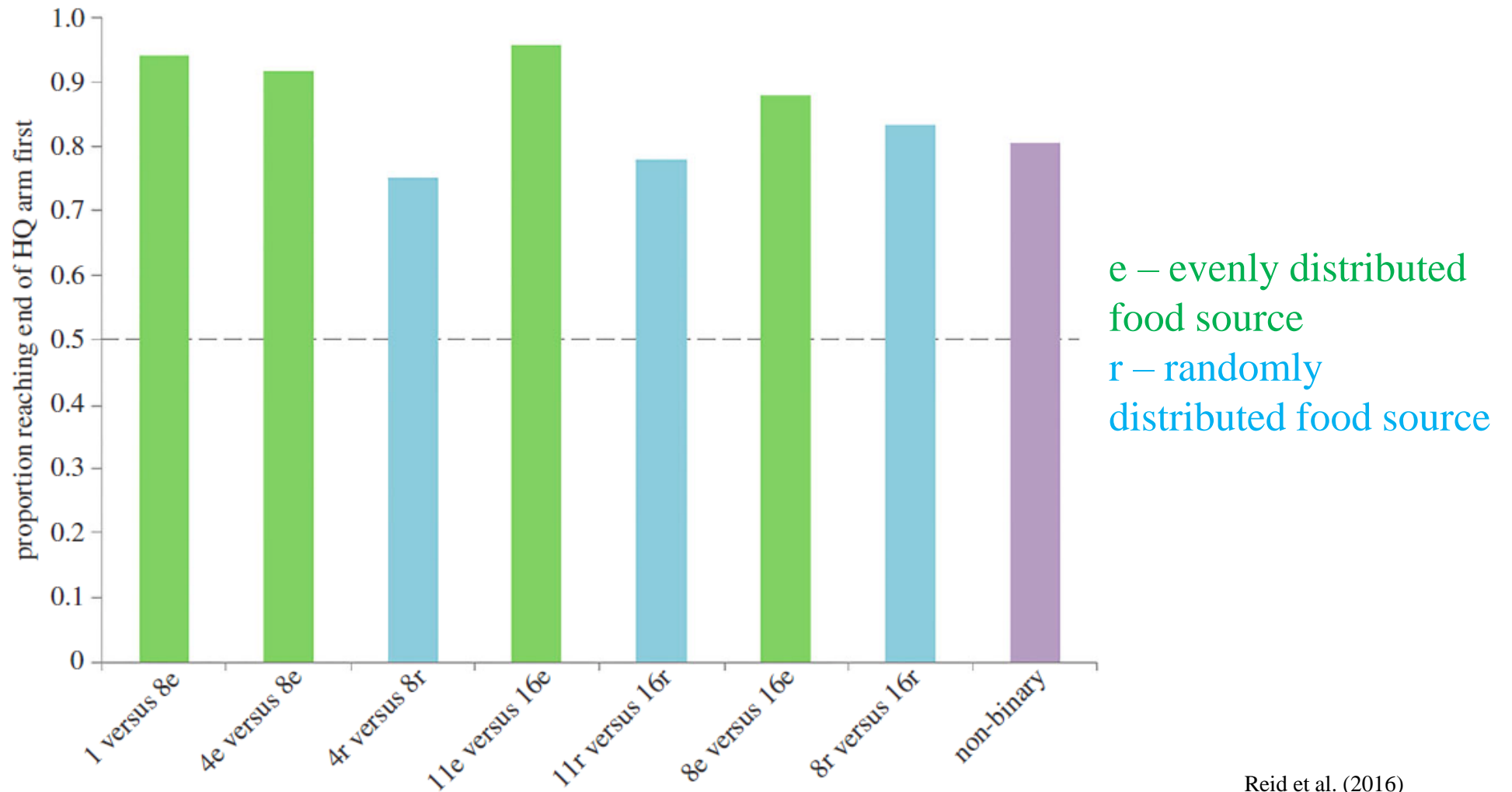
Casino slot machine

Example 8e vs 4e

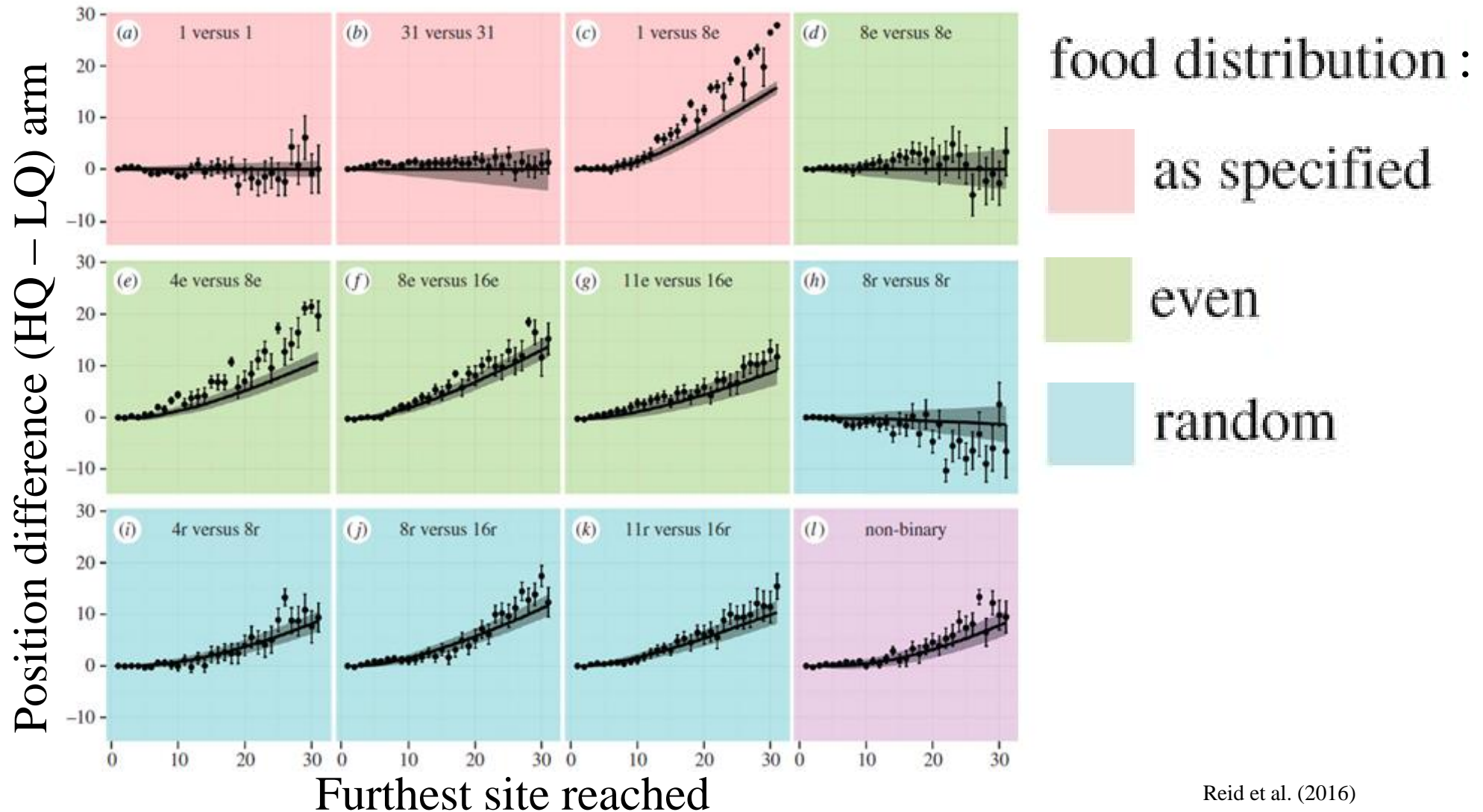


Slot machine for slime mold

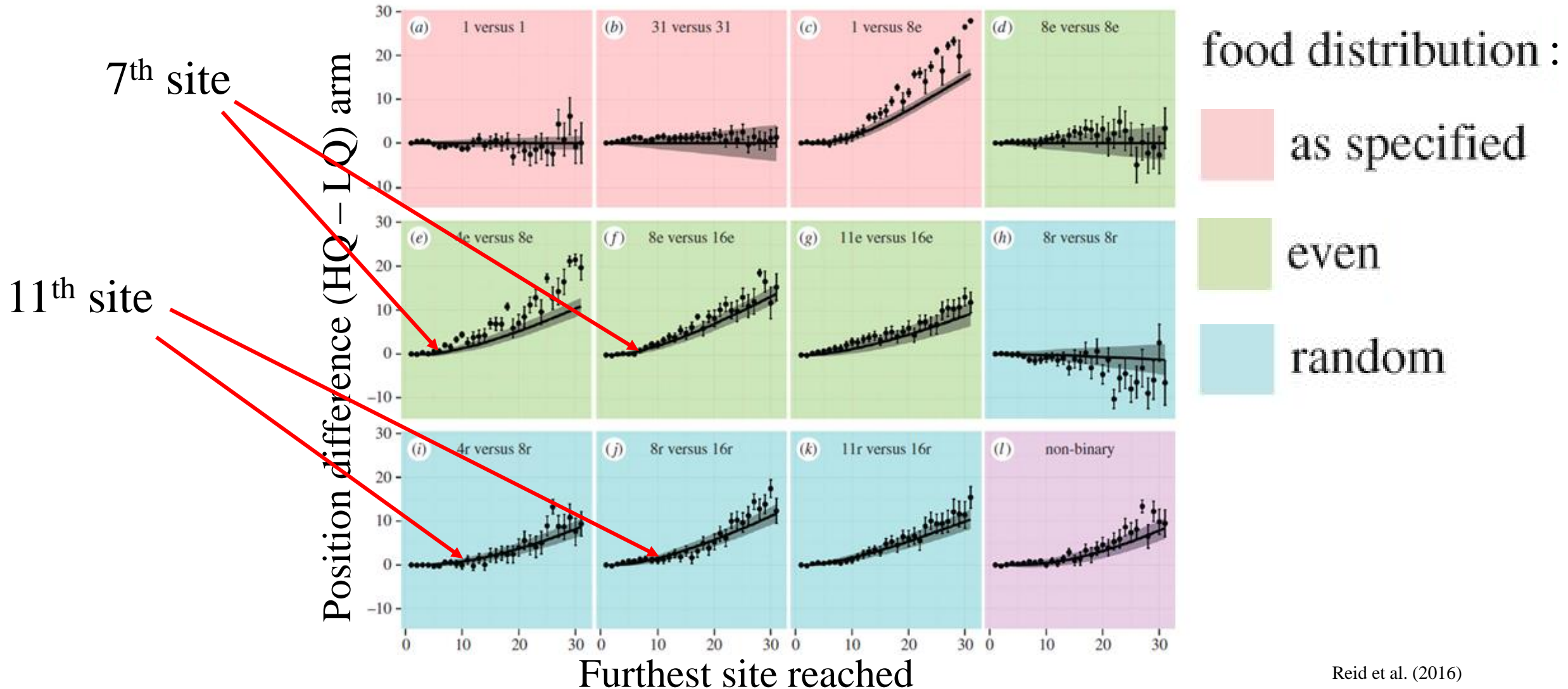
Trade-off between exploration and exploitation



Trade-off between exploration and exploitation



Trade-off between exploration and exploitation



Trade-off between exploration and exploitation

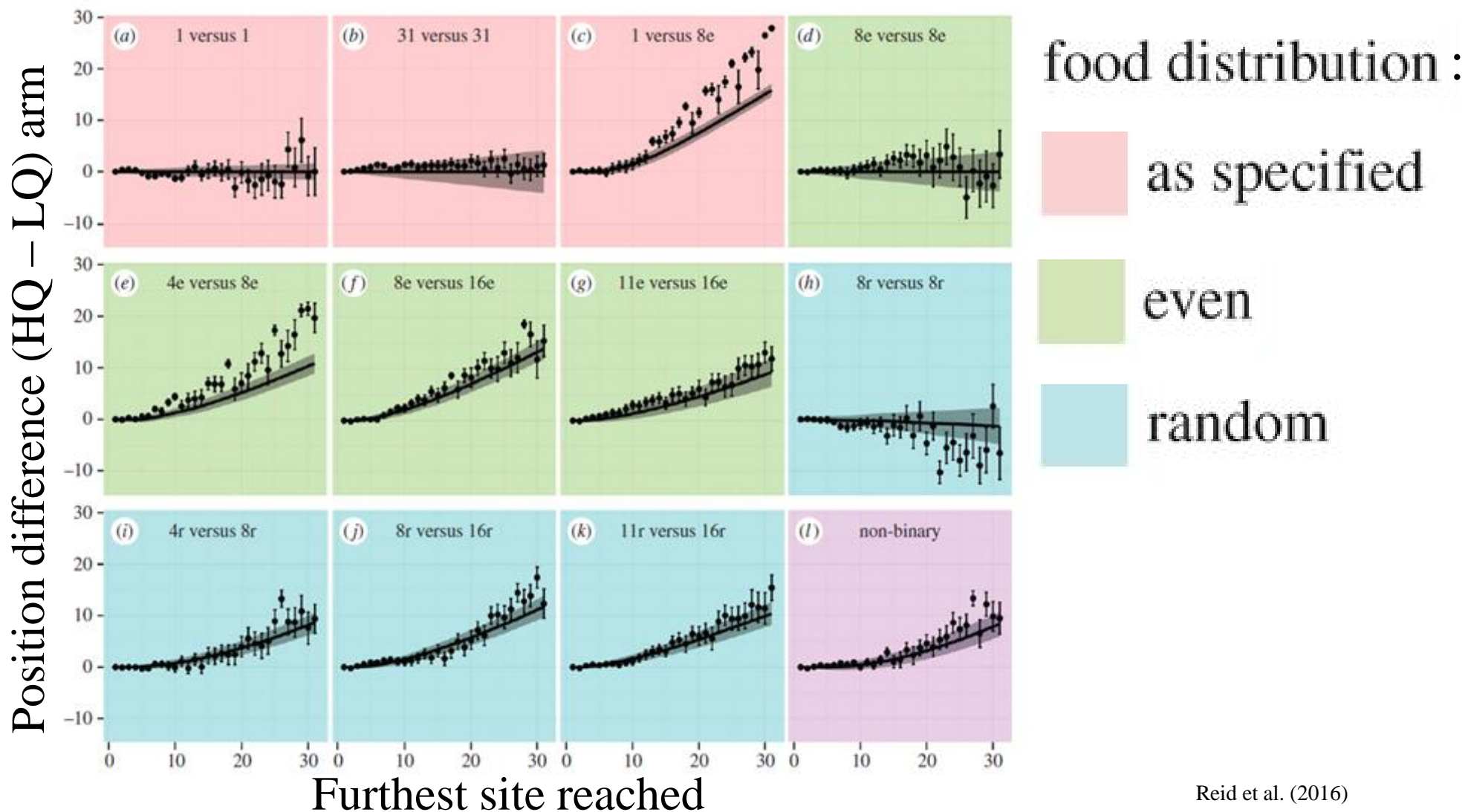
$$P(m_t = R) = \frac{A_R}{A_R + A_L}$$

m_t – probability of the cell moving right in the next move

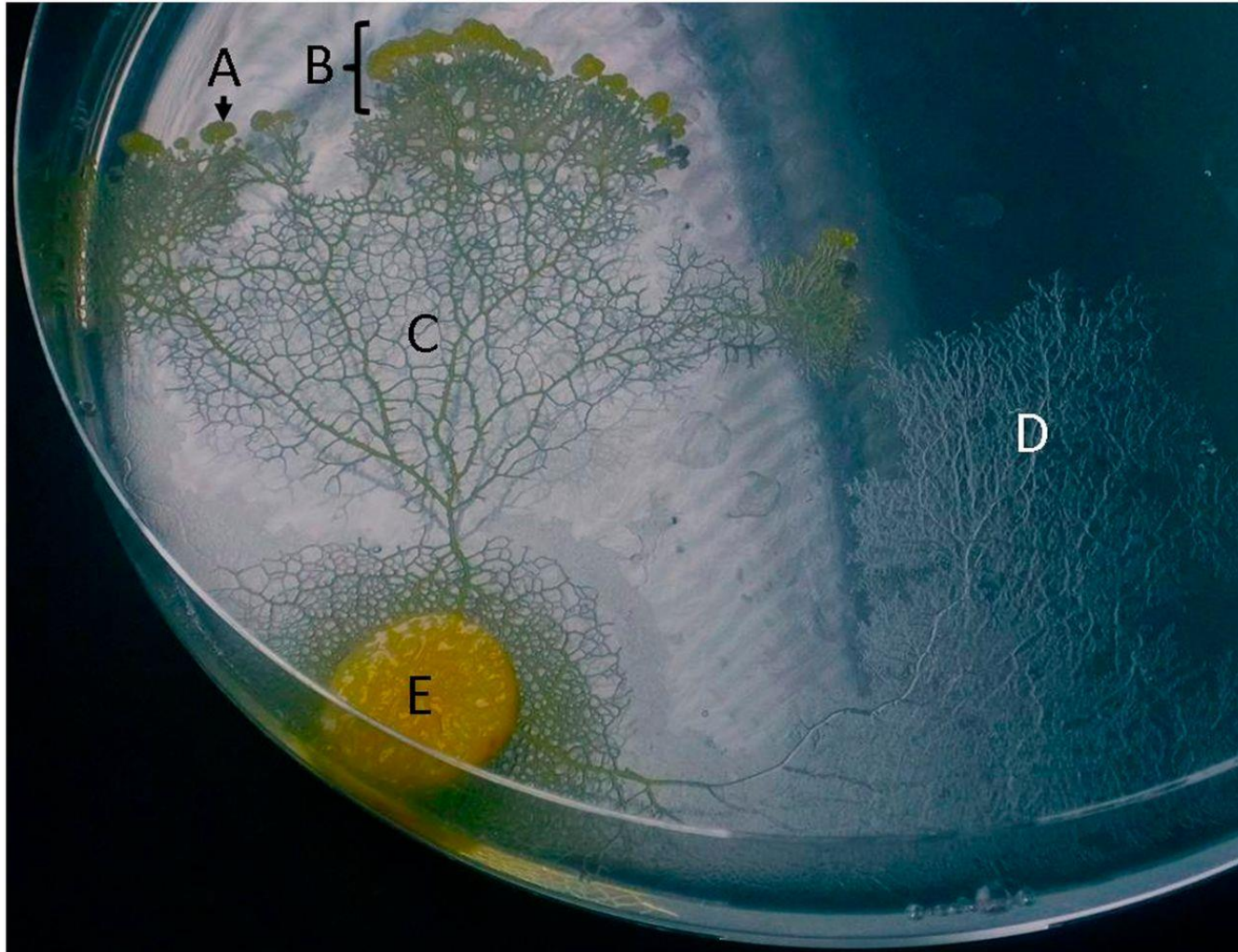
A_L - No. of rewards sites encountered on the right arm

A_R - No. of rewards sites encountered on the left arm

Trade-off between exploration and exploitation



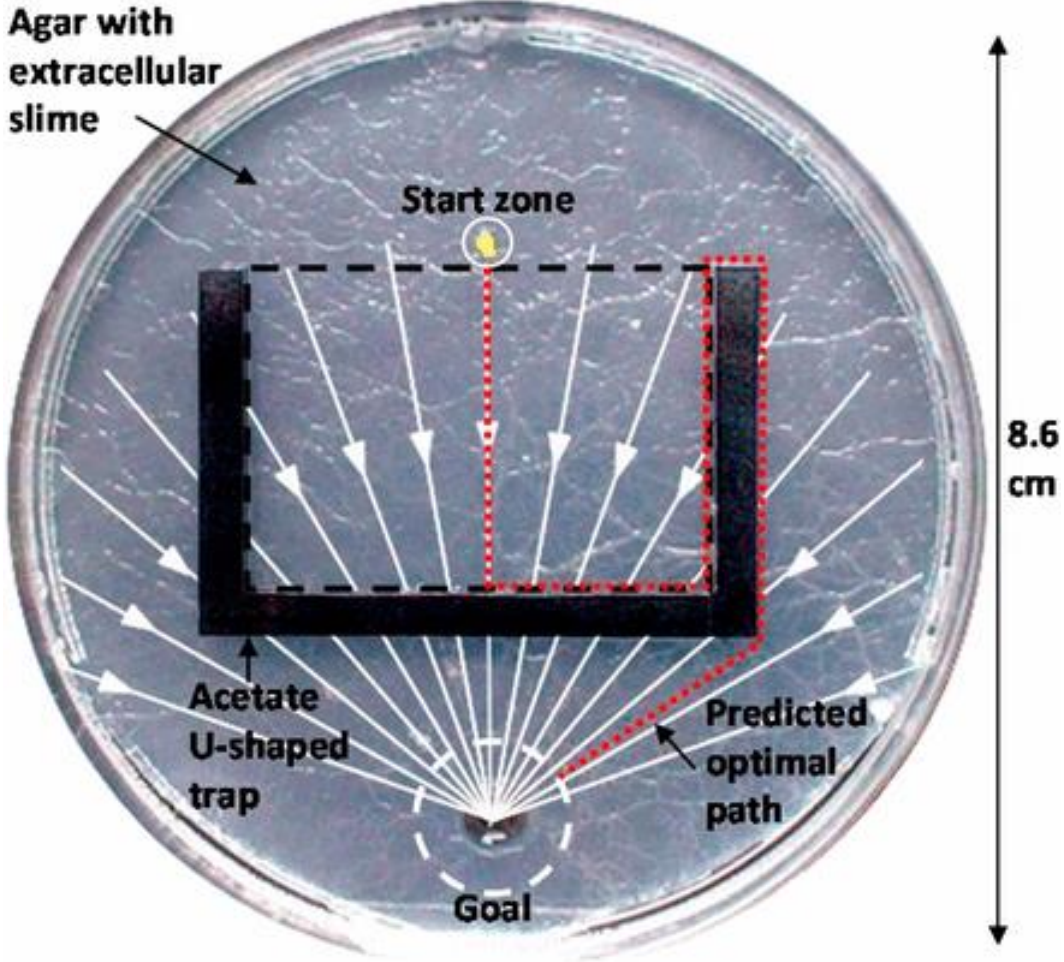
External memory

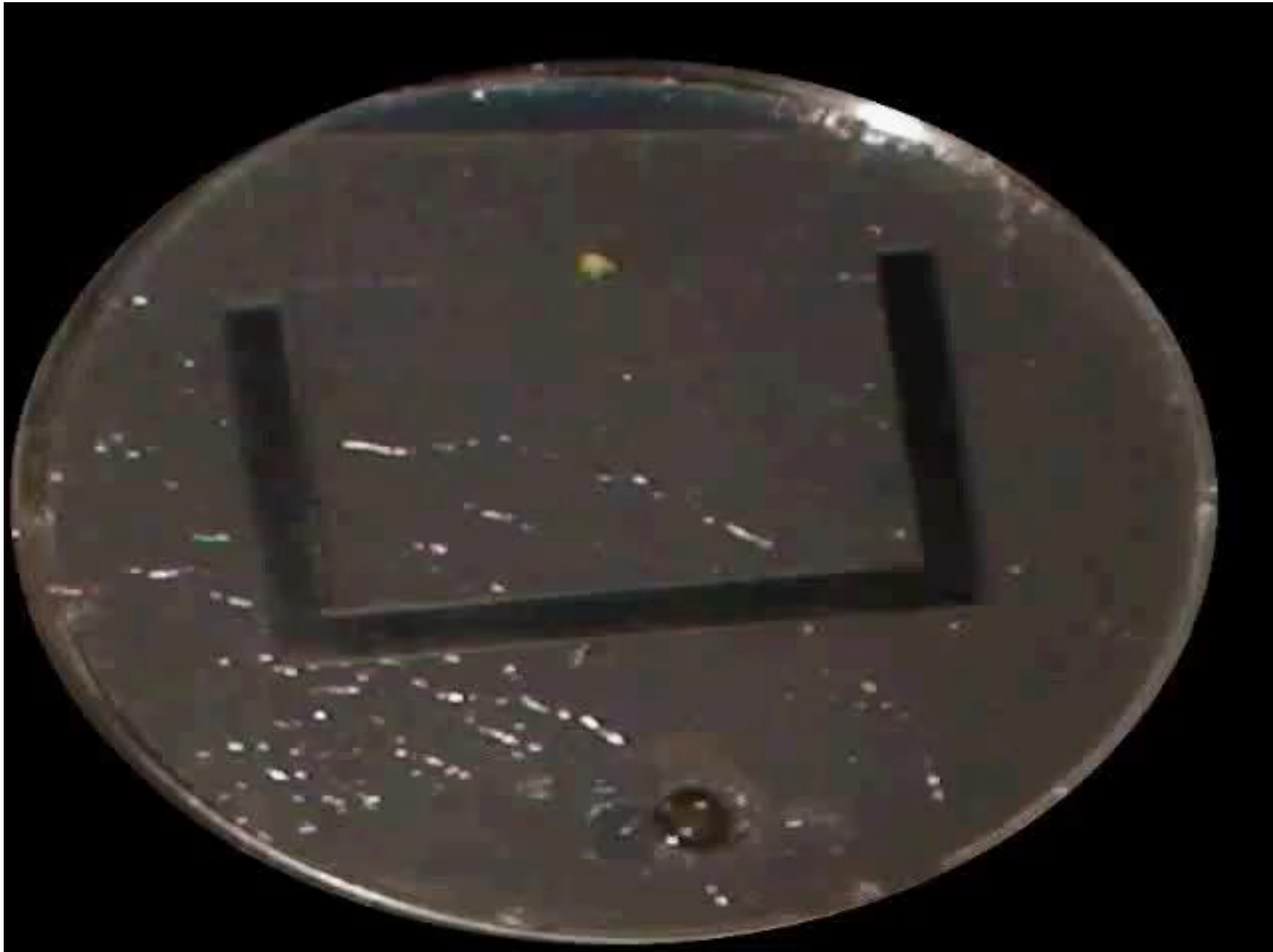


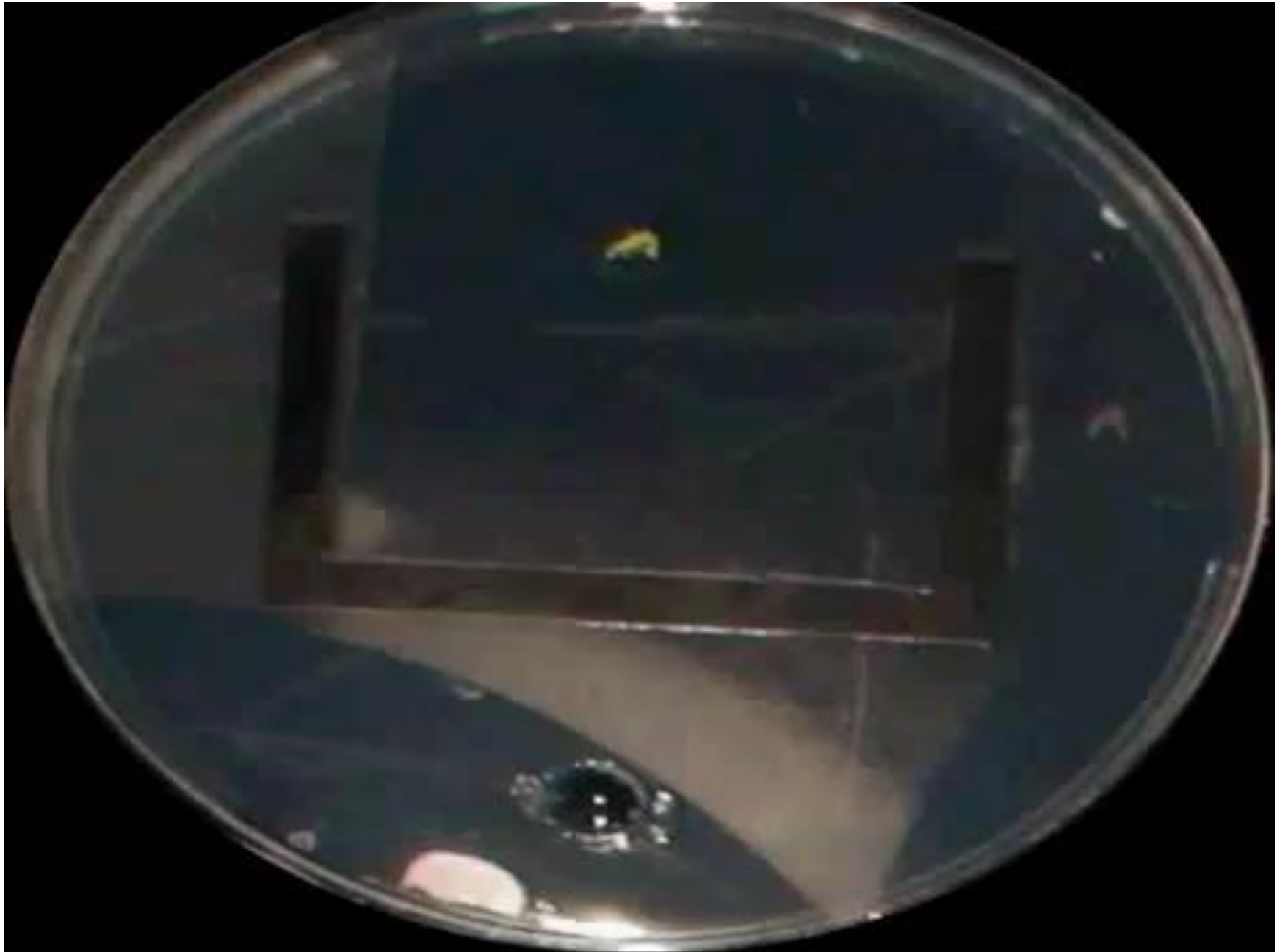
(A) extending pseudopod
(B) search front
(C) tubule network, and
(D) extracellular slime
deposited where the cell has
previously explored.

External memory

“U-shaped trap” problem









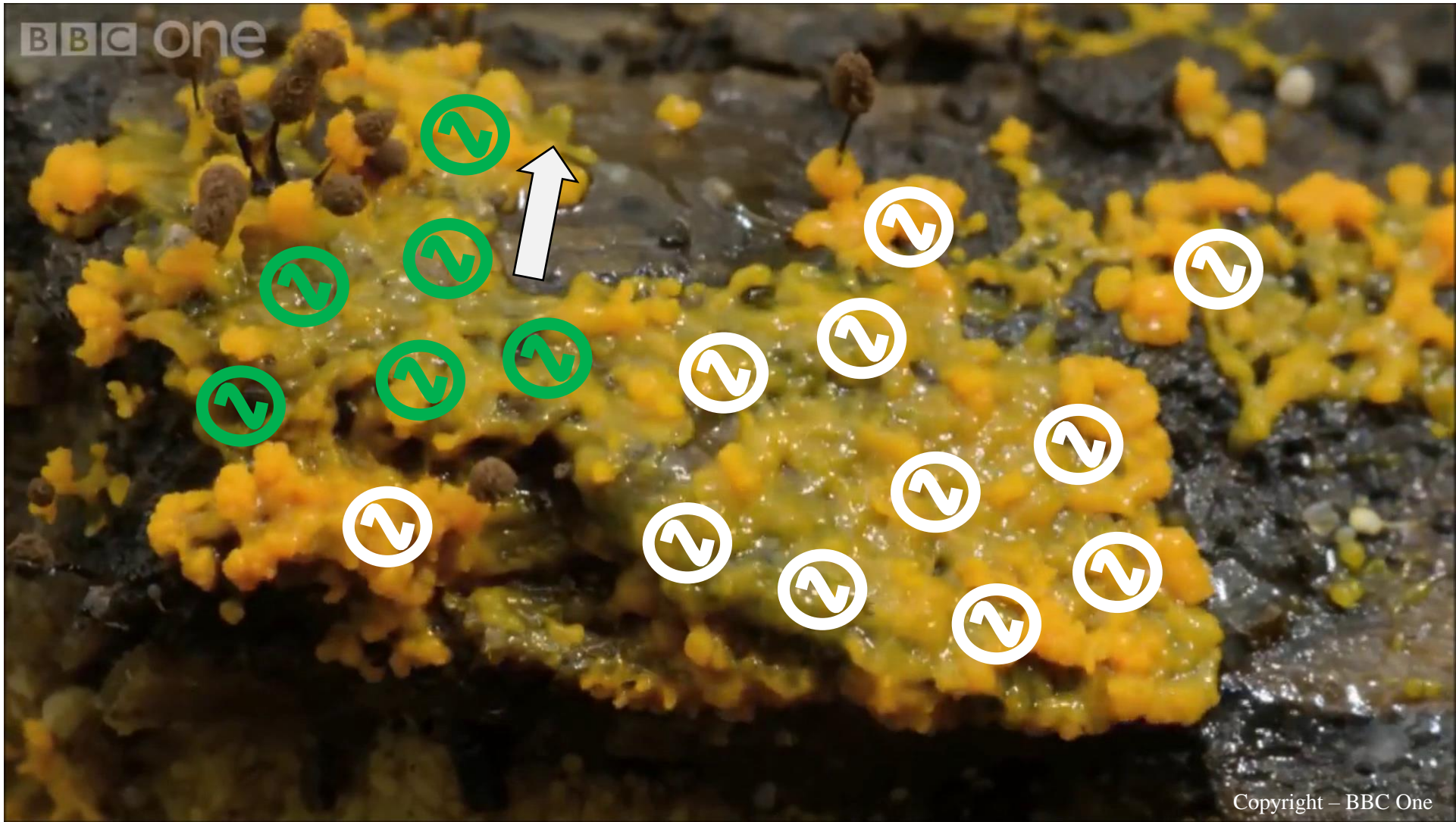
BBC one

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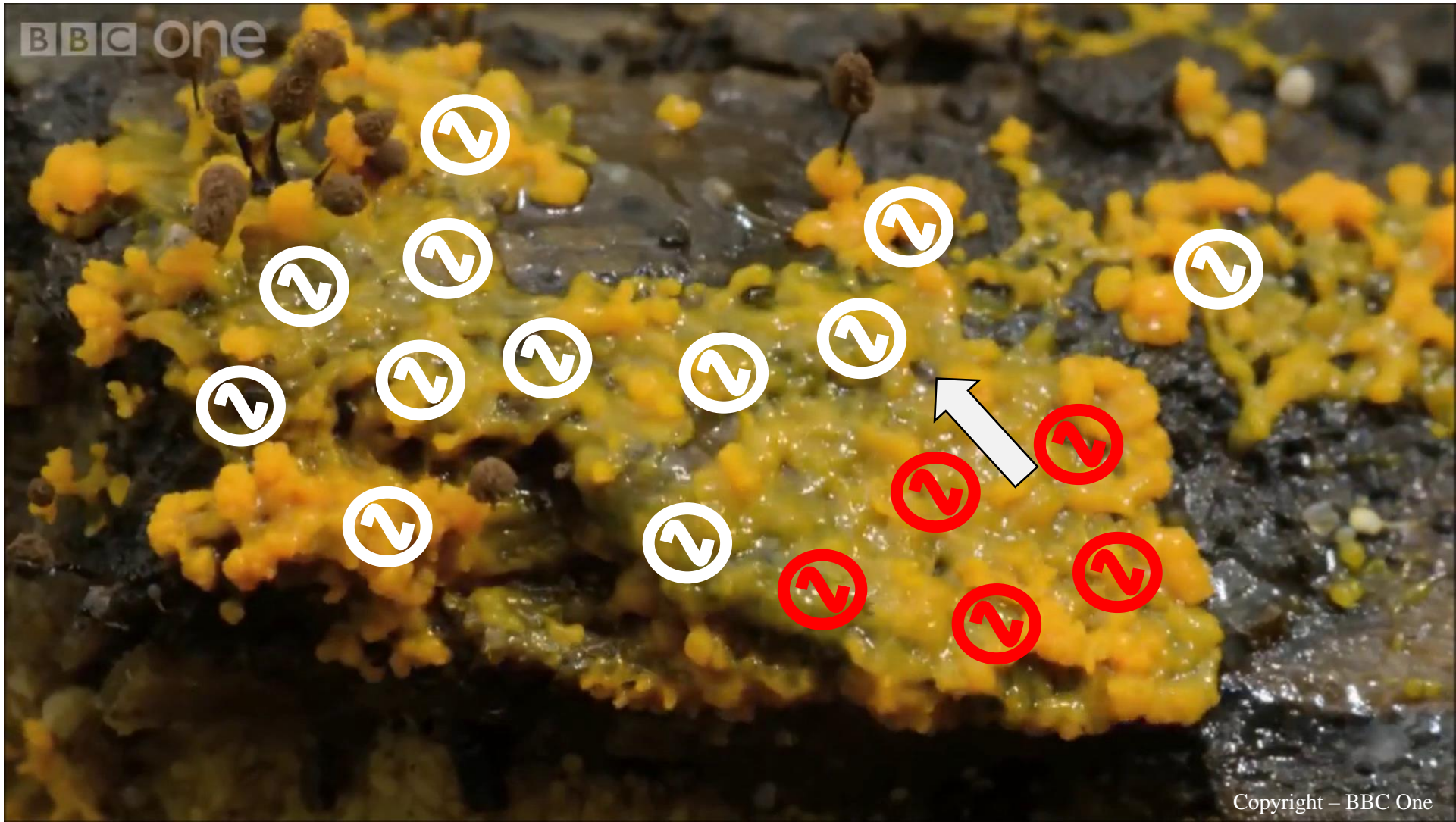
BBC one



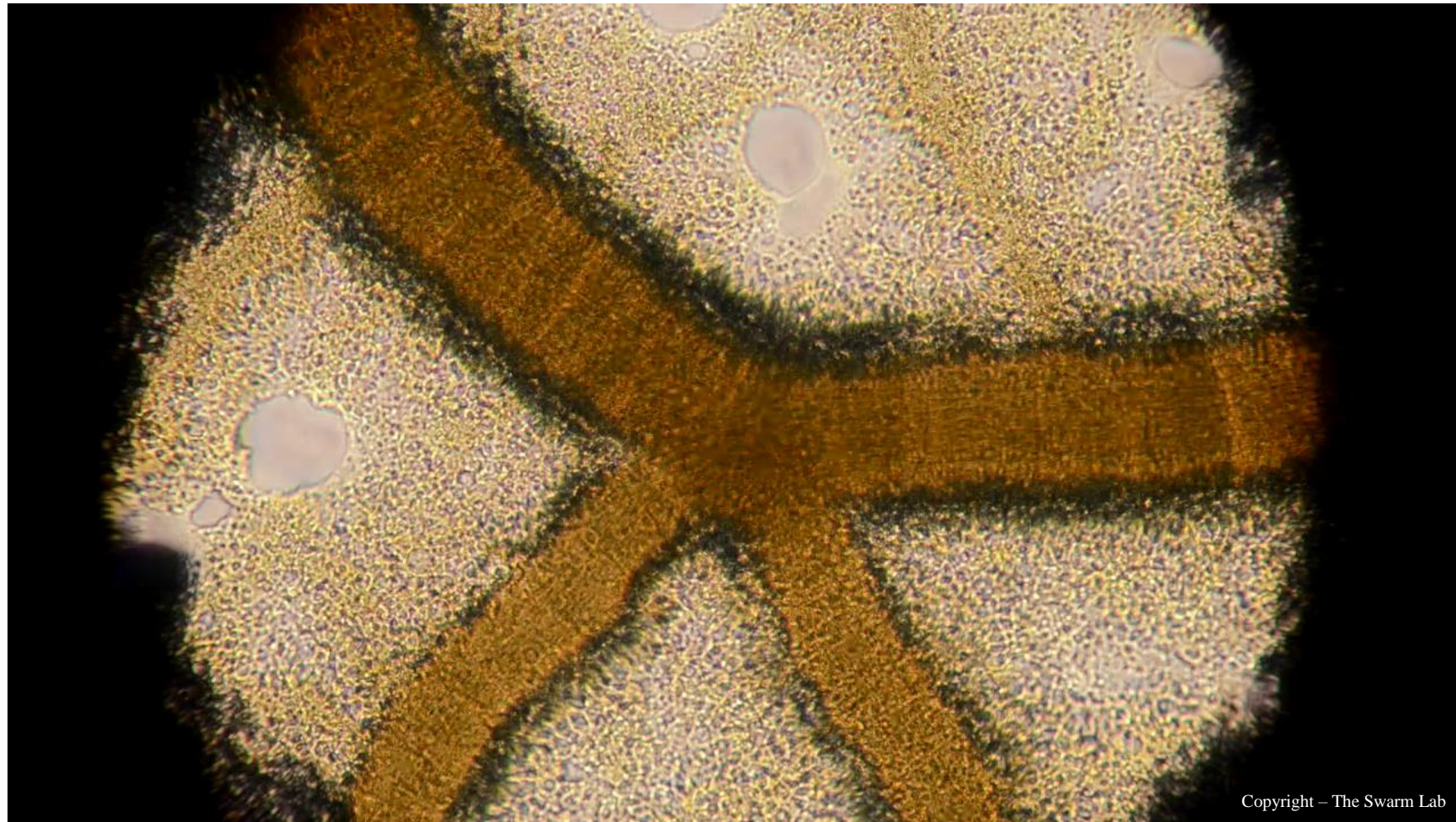
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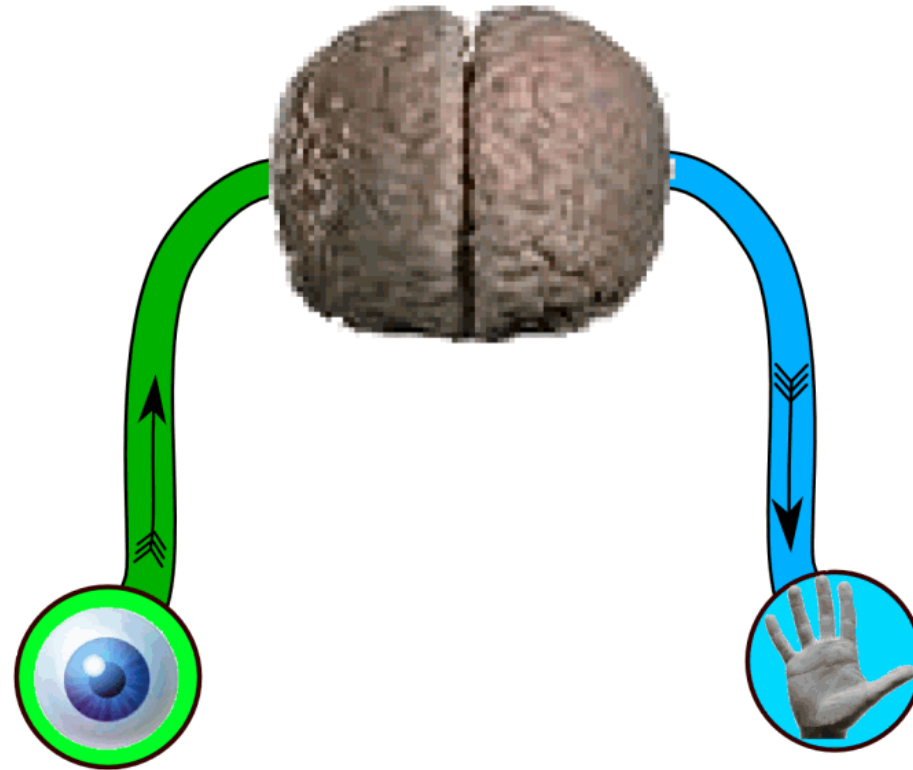


Membrane contractions cause shuttle streaming



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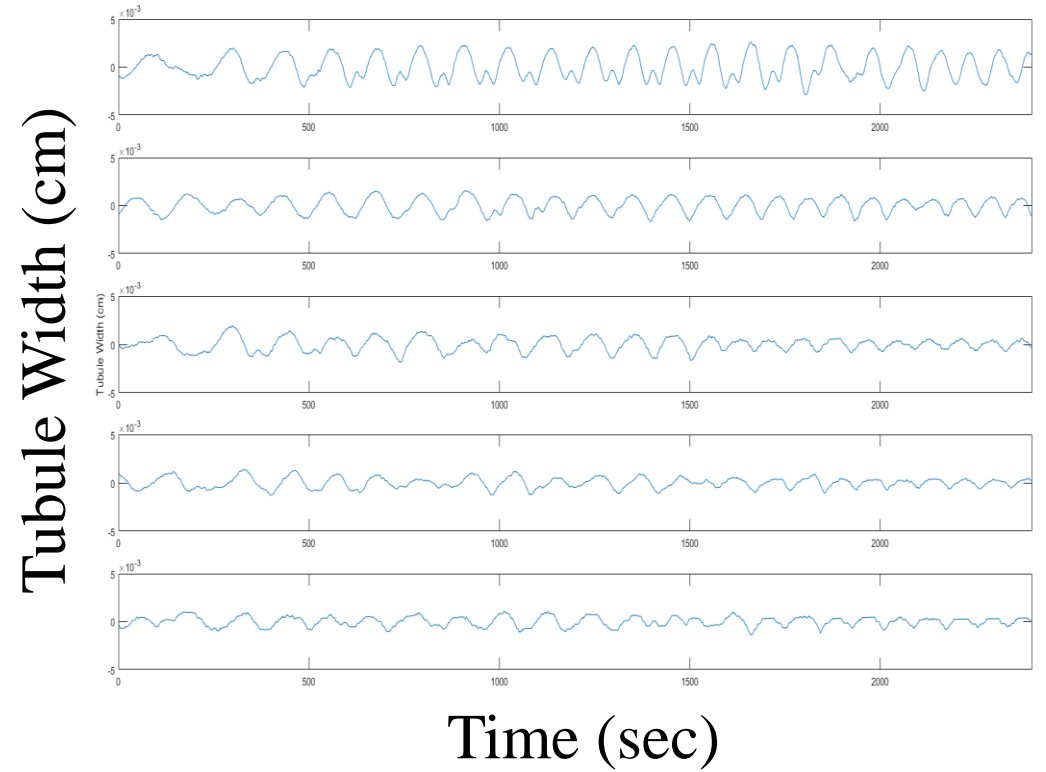
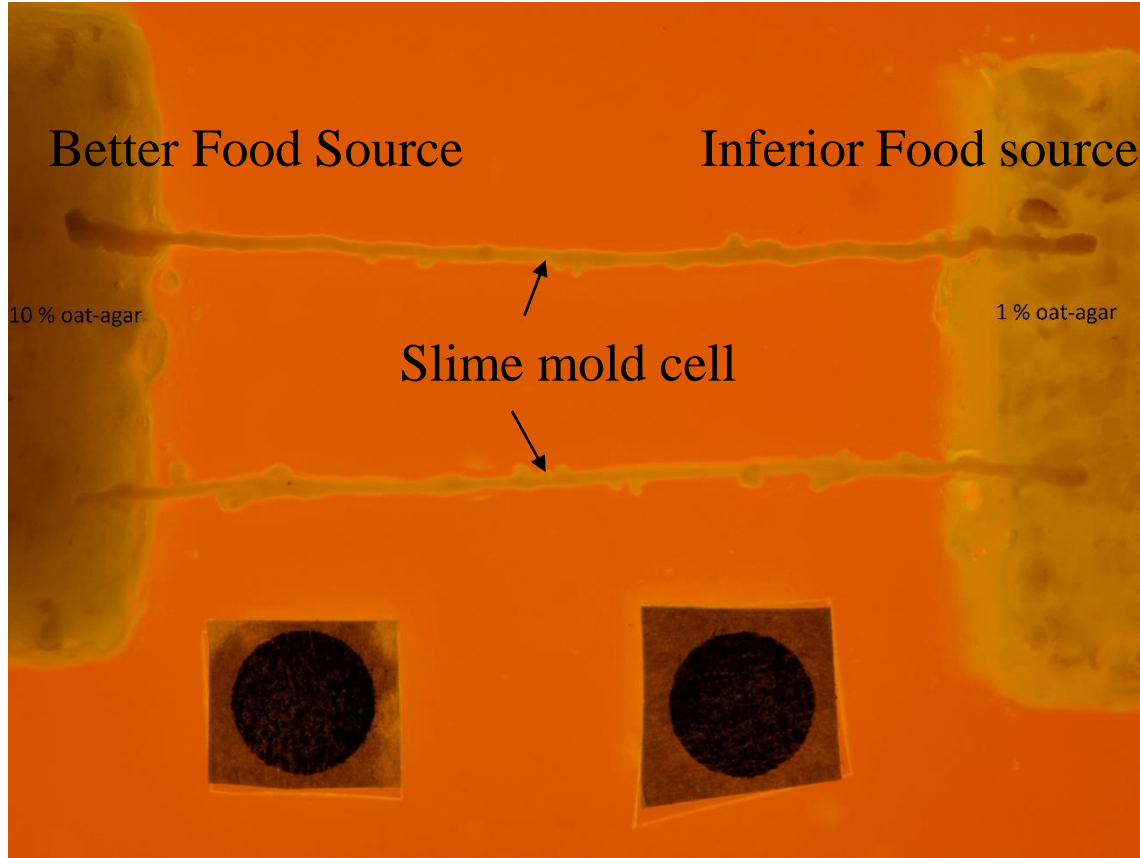
Slime mold cell membrane = the “brain” of slime mold?



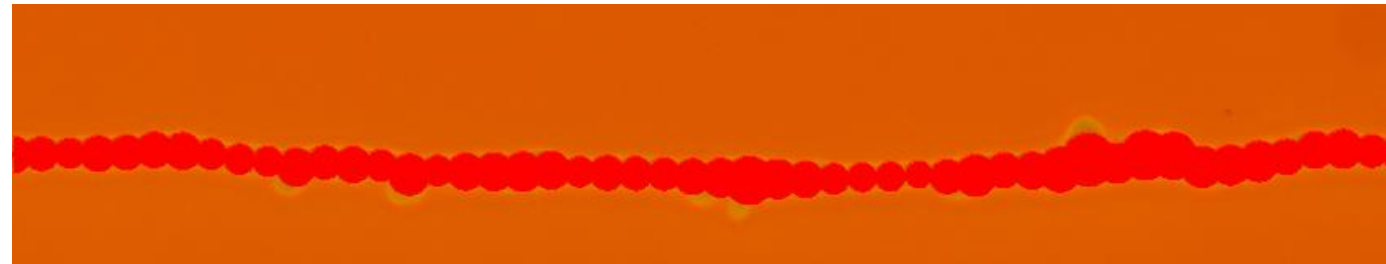
**Stimulus
sensed by the
membrane**

**Membrane
performs the
action**

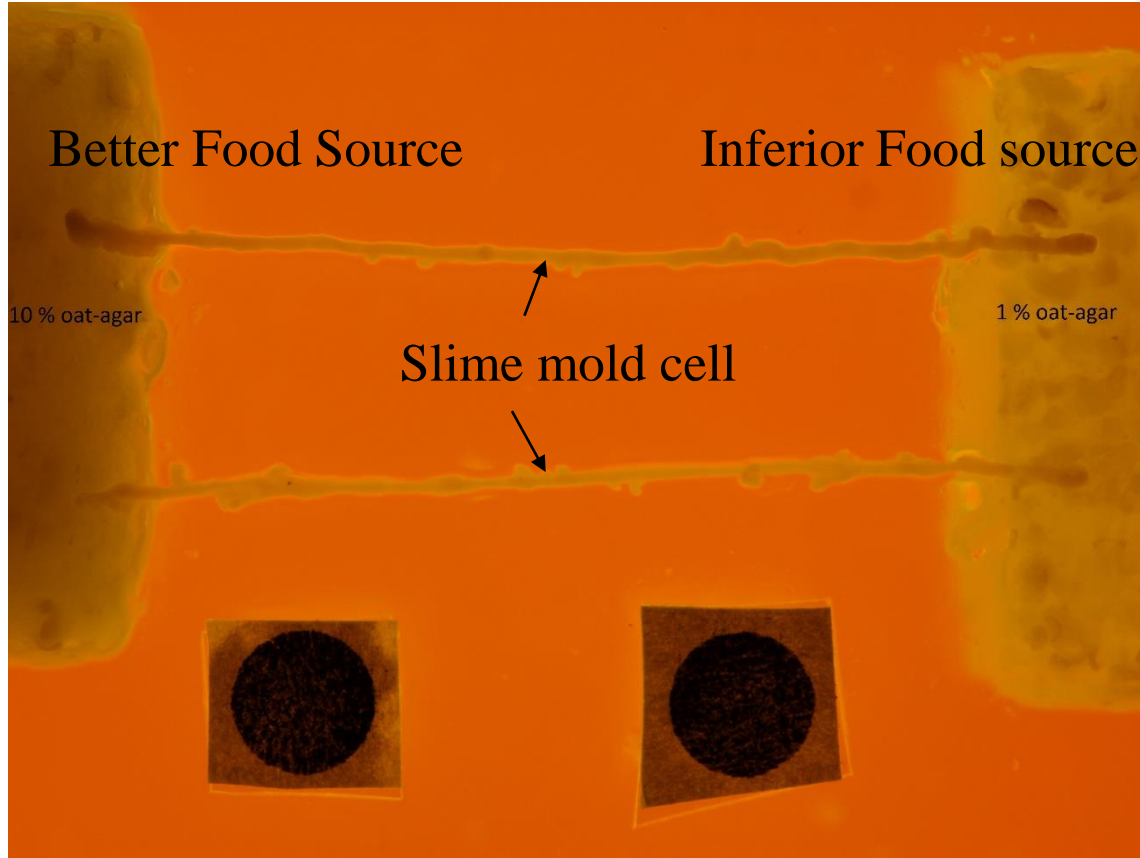
Aim 1: Establish a relationship between membrane oscillations and decision-making



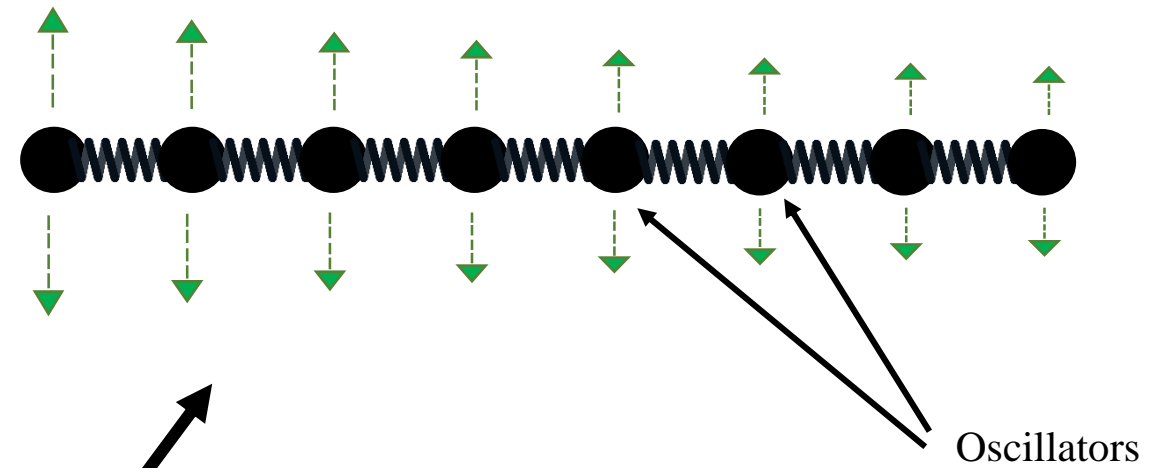
Sampled segments



Aim 1: Establish a relationship between membrane oscillations and decision-making



Model using chains of coupled oscillators



Sampled segments



Coupled Oscillator Model



Kuramoto Model:

$$\frac{d\theta_k}{dt} = \omega_k + \frac{K}{N} \sum_{j=1}^N \sin(\theta_j - \theta_k)$$

θ_k = rate of change of phase

ω_k = natural frequency of the oscillator

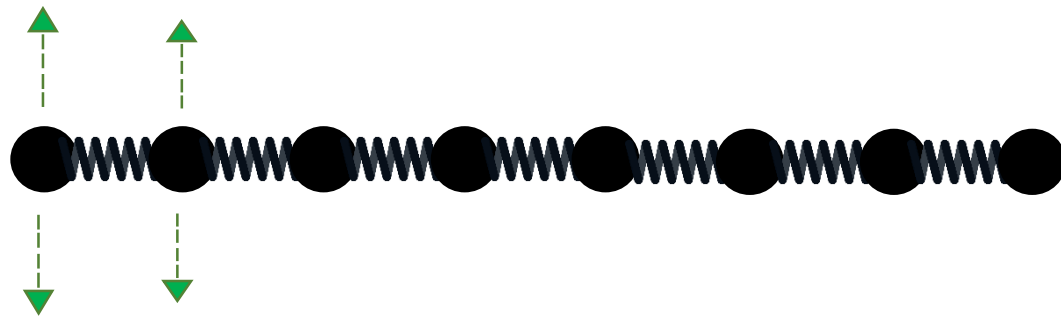
K = coupling strength

N = number of oscillator influencing frequency

θ_j = phase of the j^{th} oscillator

Aim 2: Oscillation patterns in response to direct mechanical stimulation

“Poking” cell membrane to induce oscillations

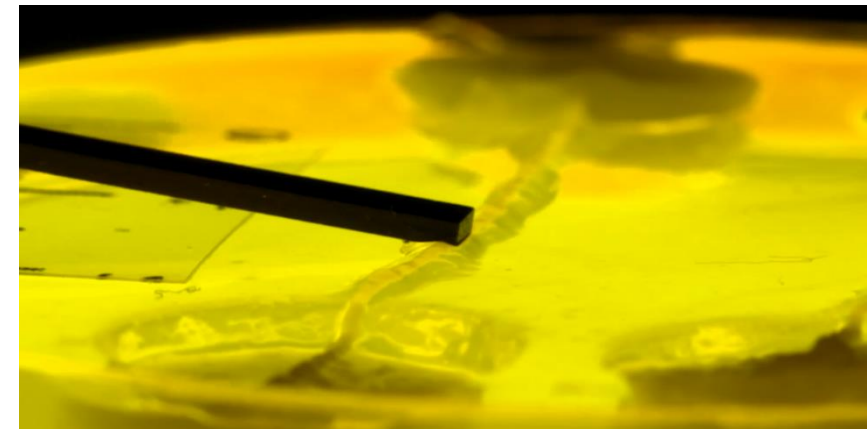


Predictions



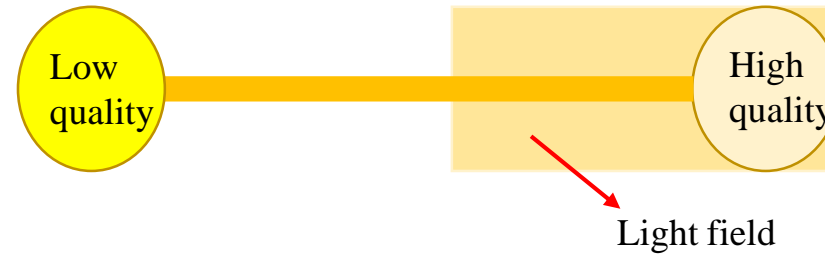
Slime mold cell (straight tubule shape)

Few oscillators on an oscillation regime



Investigate the **causal link** between **mechanical oscillations** and **decision-making**

1) Oscillatory patterns while making trade-offs (i.e. when making trade-offs)

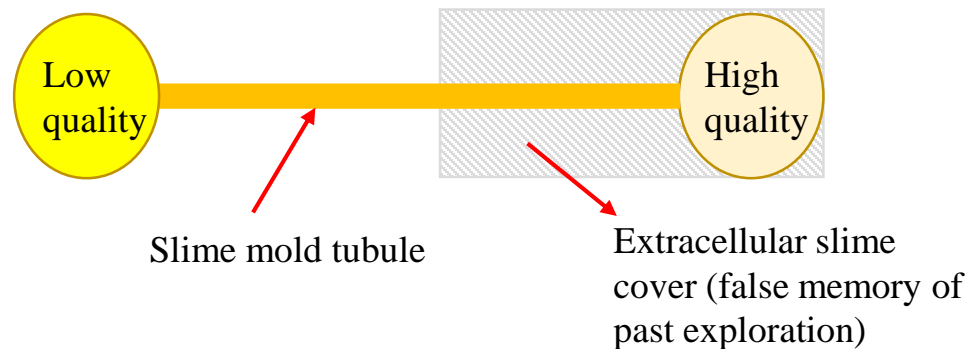


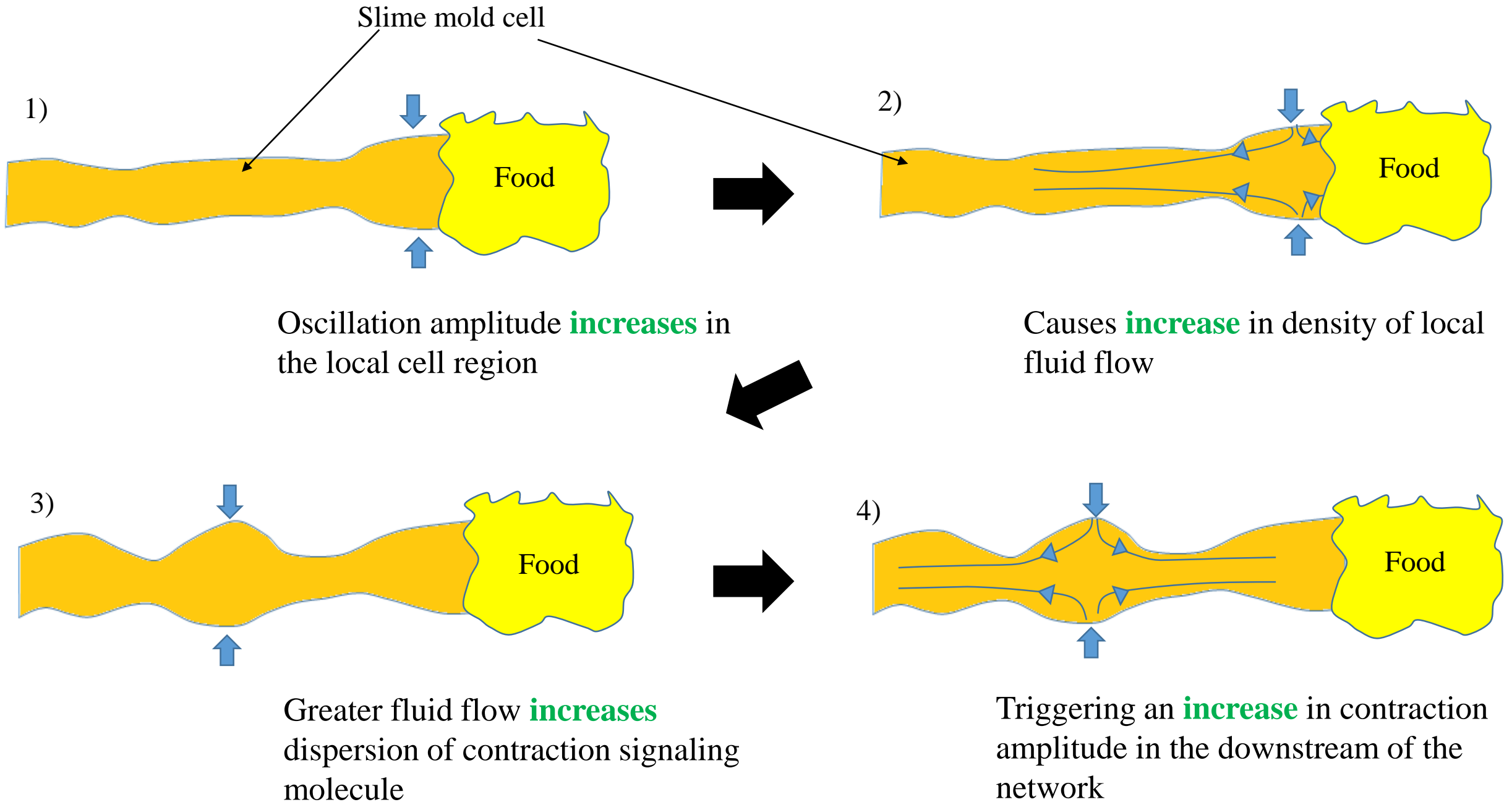
Contradictory information:

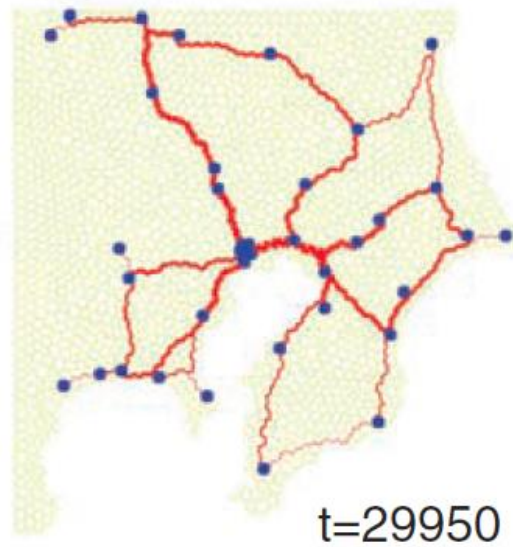
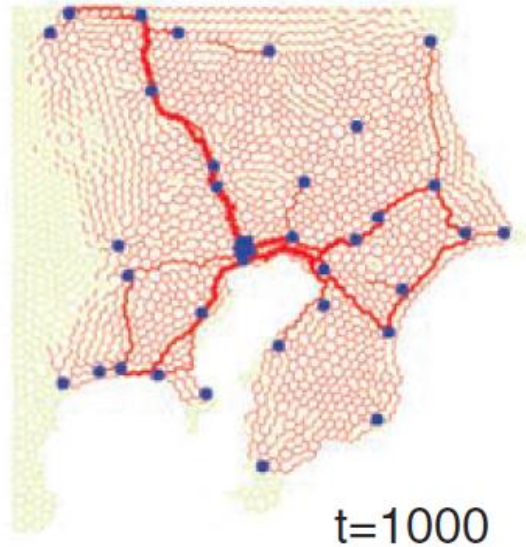
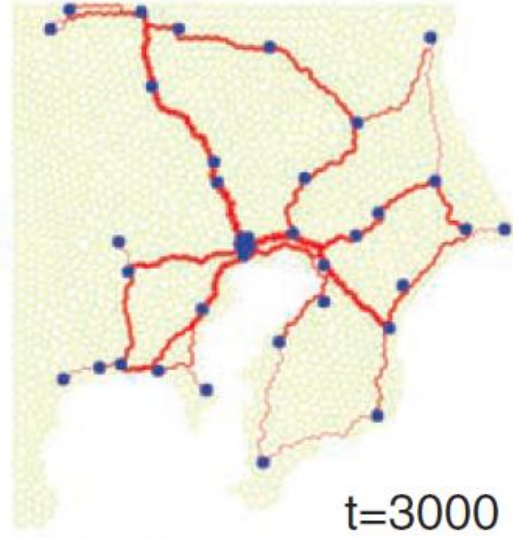
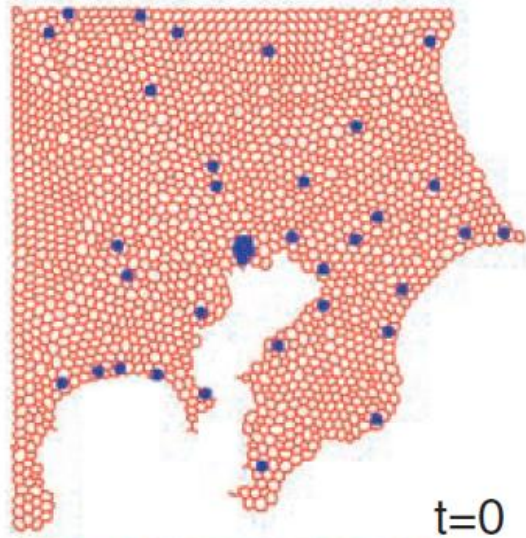
High-quality food source – **reward**

Light field – **risk (danger)**

2) Oscillatory patterns in the presence of extra-cellular slime







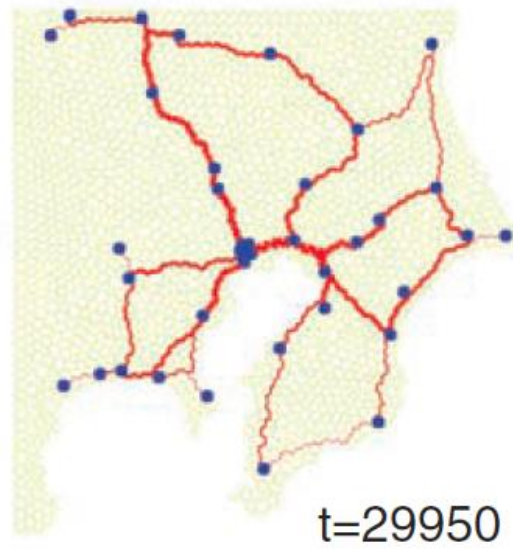
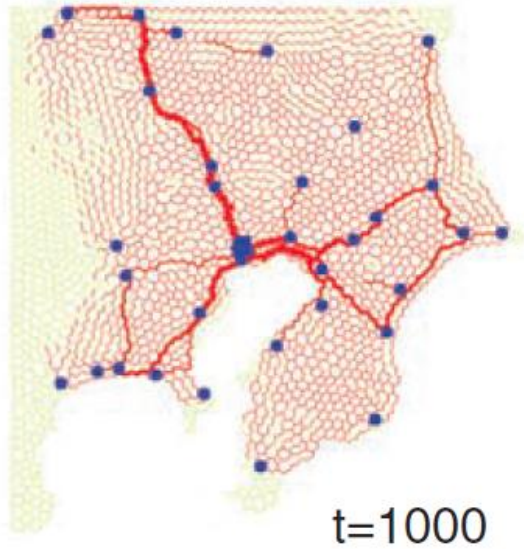
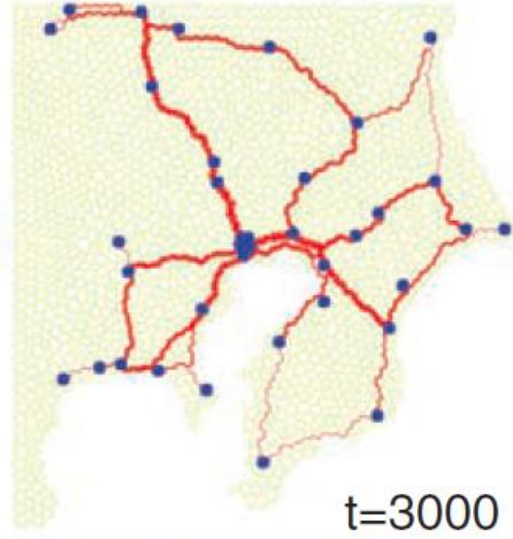
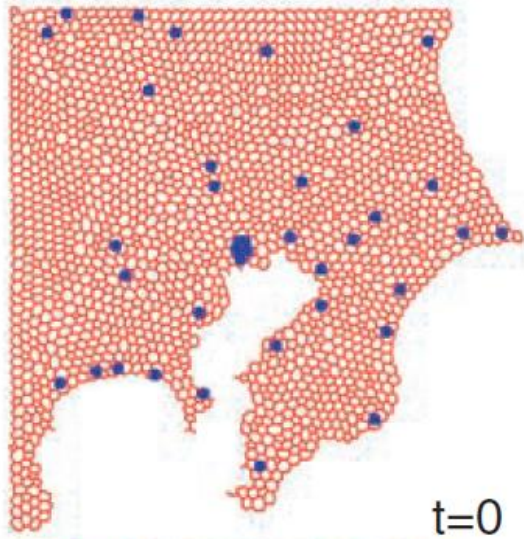
Hagen Poiseuille equation:

$$Q_{ij} = \frac{\pi r^4 (p_i - p_j)}{8\eta L_{ij}} = \frac{D_{ij}(p_i - p_j)}{L_{ij}}$$

p_i, p_j - pressure at node i and j

L_{ij}, r_{ij} - length and radius of the tubes

$D_{ij} = \frac{\pi r^4}{8\eta}$ - measure of conductivity of the tube



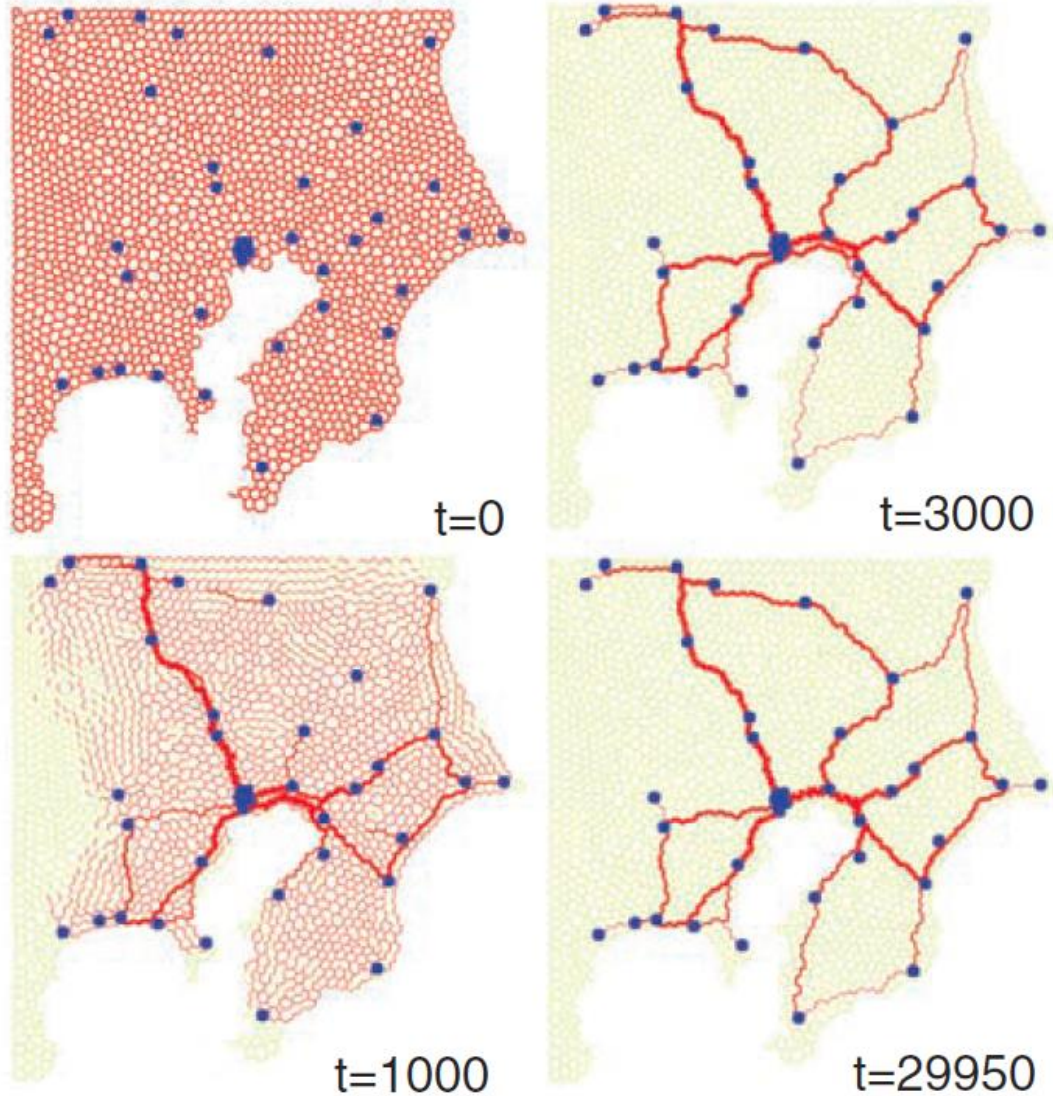
Two nodes were chosen at random, with flux terms:

$$\sum_j Q_{1j} = I_0$$

$$\sum_j Q_{2j} = -I_0$$

As the amount of fluid must be conserved, $i \neq 1,2$

$$\sum_j Q_{ij} = 0$$



To accommodate adaptive behavior, conductivity evolves by:

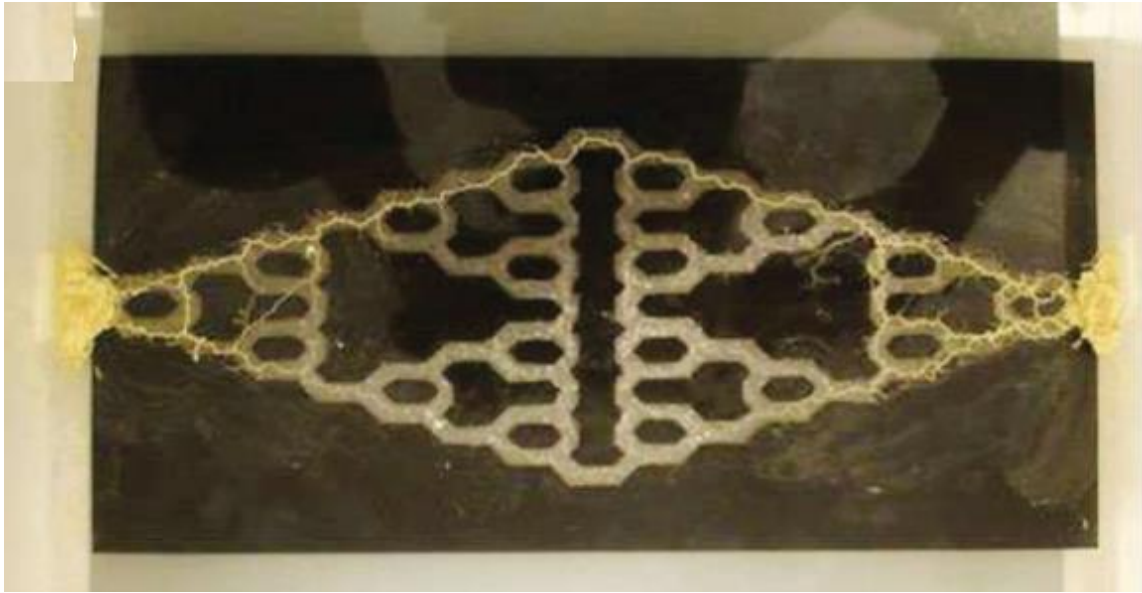
$$\frac{dD_{ij}}{dt} = f(|Q_{ij}|) - D_{ij}$$

Expansion of tube in response to flux
Rate of tube constriction

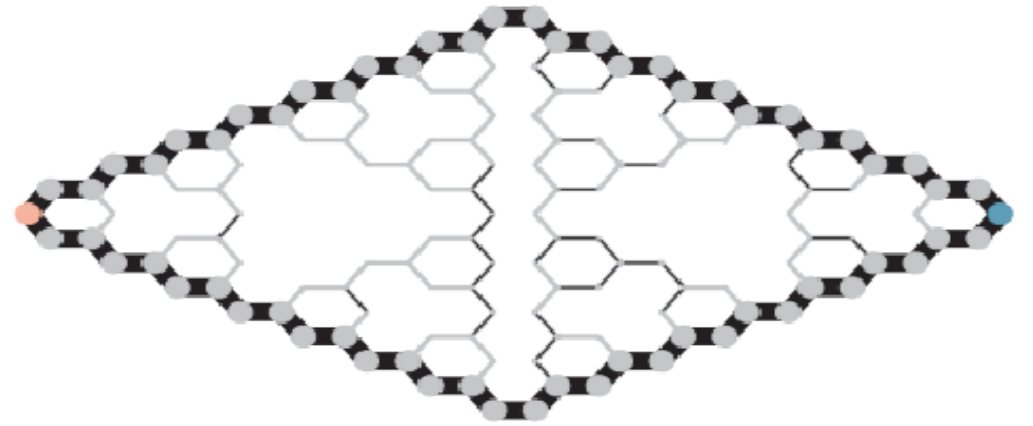
Where,

$$f(|Q|) = \frac{|Q|^\gamma}{1 + |Q|^\gamma}$$

$I_0 = 0.20$ and $\gamma = 1.15$



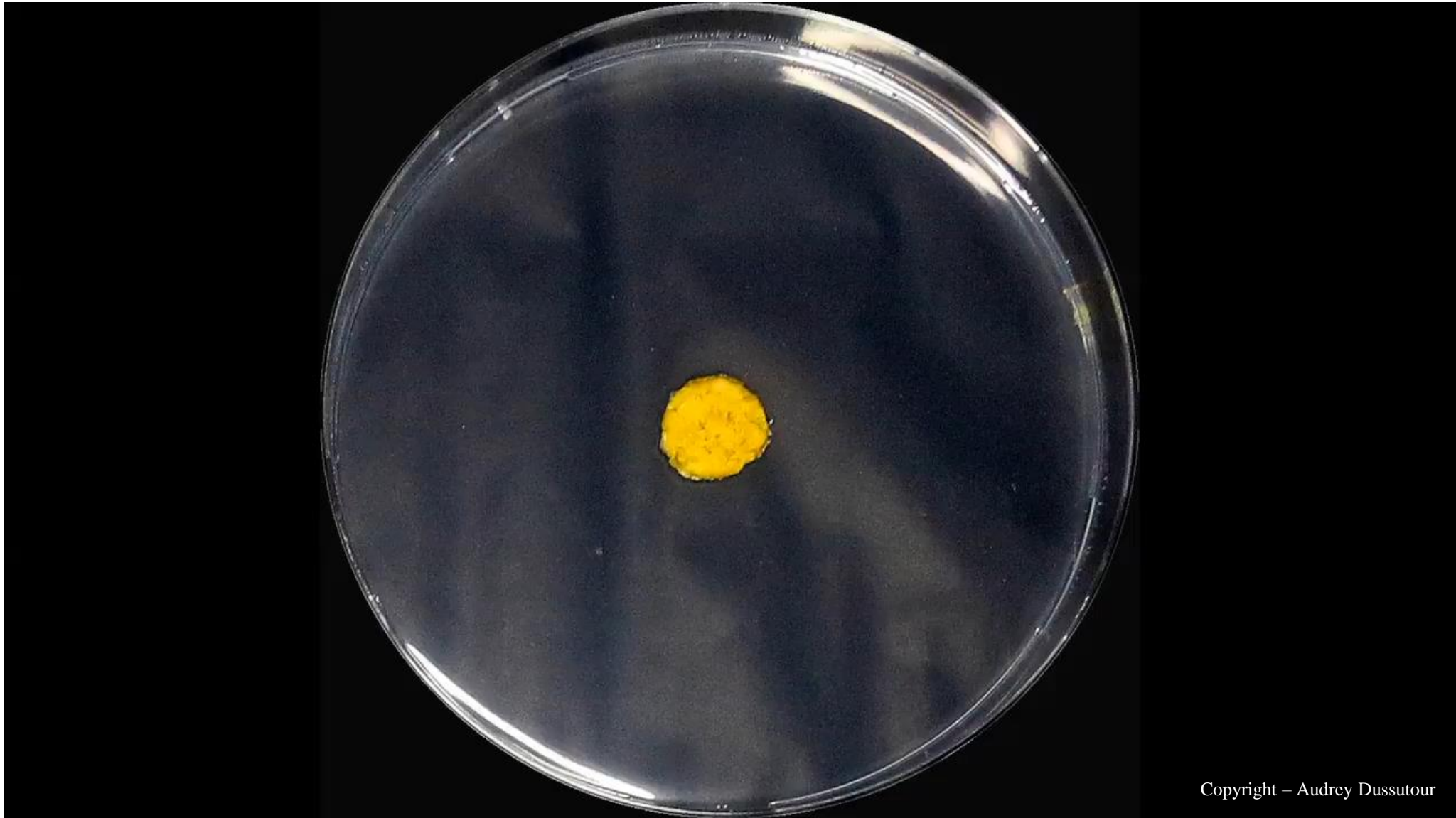
Experiment



Model



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Many Thanks to:



The Swarm Lab – New Jersey Institute of Technology-Rutgers University, Newark

Simon Garnier (PI)

Chris Reid (Post-doc) – **now Lecturer at Macquarie University, Sydney, Australia**

Abid Haque (Graduate research assistant)

Purva Shah (Undergraduate research assistant)

Amisha Naik (Undergraduate research assistant)

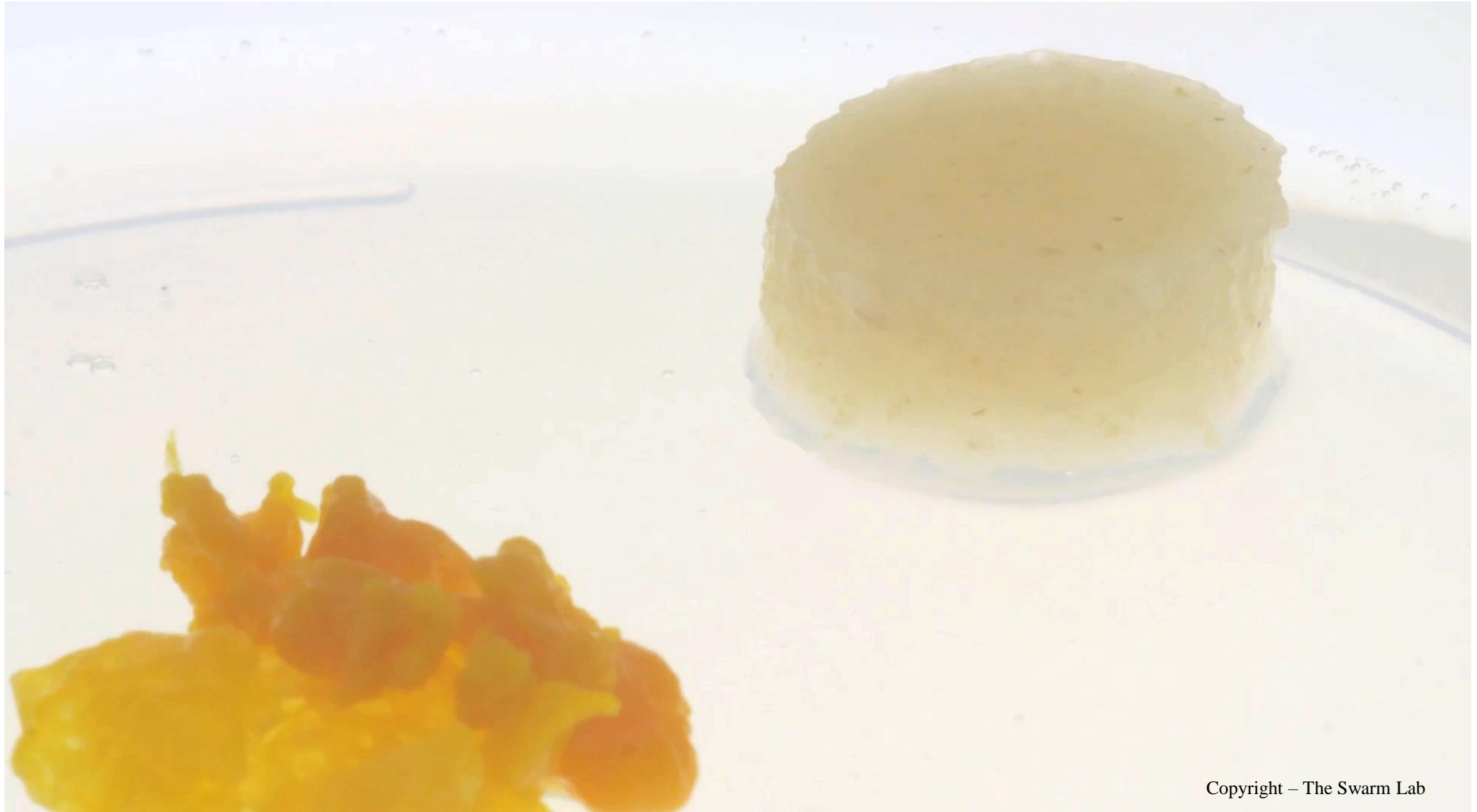
Collaborators:

Gabriele Valentini (Post-doc) – **at Beyond Center, Arizona State University, AZ**

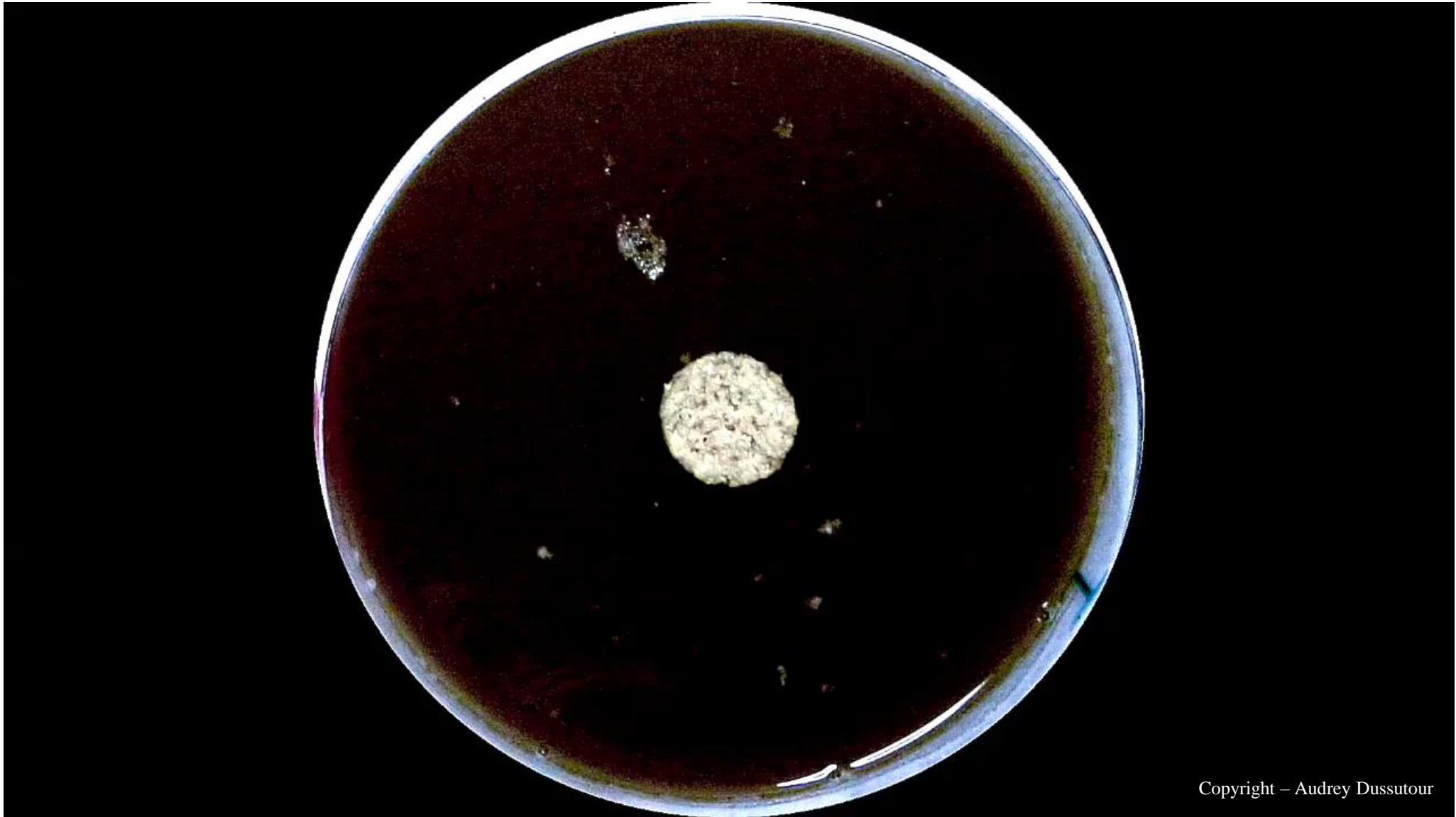


Thank you!

Questions and suggestions!!



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